

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARD	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣	*	2	4♣	2+♣ 11+ (14)15-19/22-24 balanced or clubs	Transfer Walsh. 2♥=5♣ 4+♥ 5-9 hcp	accepting transfer 12-14 balanced, XYZ 1NT= 18-19 balanced, 2NT=22-24 bal. 3♦= 18-19 balanced with fit	1m - (1red) - DBL/1x transfer
				Can be bal 5♦2♣	2♥♠= weak jump, inverted minor raises, 2♦ (10-11)		
1♦		4	4♣	4+♦ 11+ (unbalanced)	2♥♠= weak jump, inverted minor raises, 3♣ (10-11)		
1♥		5(4)	4♣	5+♥ 11+	1NT=forcing could have 2/3♥ INV, 2NT=4♥ 7-11, 2 over 1 GF, weak jump	1♥-1♣, 1♥-1NT ⇒ Gazzili	2♠= Drury 3+ card support
1♠		5(4)	4♥	5+♠ 11+	same as above	1♠-1NT ⇒ Gazzili	
1NT				10-13 NV 1/2/3 12-14 vul or any fourth seat can have 5M, 6m, 5422	2♠=Stayman or inv. 2♦/♥/♠ /2NT=Transfer		Rubenshol after overcall
2♣	*	0	3♣	5+♣ unbalanced weak (7-10 HCP)	2♦= ask 2nt=♦ Other suit = nat	2♥ = ♣ and M 2♠ = ♣+♦ 2NT = 6 cards. max. 3♣ = 6 cards min.	
2♦	*	0		Same as above with diamonds	2♥= ask 2nt=♥ Other suit = nat	2♠ = ♦ and M 2NT = ♣+♦ 3♣ = 6 cards. max. 3♦ = 6 cards. min.	
2♥	*	5		Same as above with hearts	2♠= ask 2nt=♠ Other suit = nat / 2NT = Spades	2NT = ♥ and m 3♣ = ♥+♠ 3♦ = 6 cards. max. 3♥ = 6 cards min.	
2♠	*	5		Same as above with spades	2nt=ask Other suit = nat	3♣ = ♠ and m 3♦ = ♥+♠ 3♥ = 6 cards. max. 3♠ = 6 cards min.	
2NT				20-21 balanced can have 5M, 6m, 5422	3♣=5cM muppet stayman, 3♦/♥=transfer, 3♠=5♠/4♥ 4♣/♦/♥/♠ = 6+♥/♠/♣/♦ slam try	2NT-3♣ 3♦= 4 card major, after 3♥= 4 card on other major, 3NT= to play, 4♣= 4/4 on majors 2NT-3♣-3♥= no major, 2NT-3♣-3♠= 5♠, 2NT-3♣-3NT=5♥	
3♣		6		7(6)♣ 0-9 hcp			
3♦		6		7(6)♦ 0-9 hcp			
3♥		6		7(6)♥ 0-9 hcp			
3♠		6		7(6)♠ 0-9 hcp			
3NT	*			+24 balanced	Stayman and transfers	HIGH LEVEL BIDDING	
						RKCB= 14/30	
4♣		7				Next available bid asks for queen	
4♦		7				5NT= specific king ask	
4♥		7				DEPO after overcall or double	
4♠		7					
4NT				Both minors at least 5-5			