

OVERCALL WITHOUT JUMP
5-17 HCP, may be light with favourable vulnerability.
JUMP OVERCALL
Weak – usually with 6 cards
1NT OVERCALL
15/18- 2 ^a position <i>system on</i>
4 ^a position 10/14 (vuln 12-14) (system on)
CUEBID OVERCALL
Michaels over 1♥/♠ → Jump Cue asks stopper for 3Nt
At 2 level, cue over 1♣/♦, always Majors (at least 5♥/4♠)
Over weak two -Leaping Michaels
BIDDING OVER OPPONENTS' TAKE OUT DOUBLE
Natural,
BIDDING OVER PD'S TAKE OUT DOUBLE → Standard
DEFENCE AGAINST STRONG NT (15-17)
(Cf. with Special biddings that may require defence)
DEFENCE AGAINST WEAK NT (see Supplementary Notes)
DEFENCE AGAINST PREEMPTS → Double is “take-out”
Over weak two -Leaping Michaels
DEFENCE AGAINST MULTICOLOUR
Over 2♦ multicolor – DOUBLE= Take out in Spades. Rest is natural.
2NT→ 16-18 Bal. (<i>system on</i>).
OTHER BIDDINGS
Michaels, Lebensohl, Smolen, Puppet Stayman
Leaping Michaels, Check- back Stayman, Rubensohl, Jacoby, Truscott, XYZ
BERGEN RAISES (3♣/3) after Maj. opening bid or Maj. overcall, if opponent “pass” or “double”! (4 cards fit)
1M (Maj) - “double” - Other M → fit M (3 cards and 8-10 PHD)
(Same with our Maj. overcall)

LEADS AND SIGNALS						
Suit → 3, 5						
Nt → 2, 4 (4th good / 2nd bad)						
SIGNALS→ Small encourage (UDCA count)						
OPENING LEADS STYLE						
Card	SUIT			NT		
A	AK, AKx, AKJ10			Ax, AKx, AKJx		
K	AK, KQ(+), KQJ(+)			AKJ10(+) (ask unblock.)		
Q	QJ(+), AQJ(+)			QJ(+), KQ(+)		
J	J10(+), Jx, HJ10(+),			Same		
10	10x, , H109(+)			Same		
9	109 x, 9x, 98x			109(+), V9x, 9x, 98x		
High	High-x shows even number			2 nd best from bad suit (J9x)		
Low	Low-x shows odd number			4 th best		
LEADS ON PD'S BIDED SUIT						
Suit: 3, 5						
NT: 2, 4 (sometimes the higher one)						
SUBSEQUENT LEADS						
New suit: Attitude (if seems important)						
On a played suit: 3, 5						
SIGNALS IN ORDER OF PRIORITY						
	Partner's Lead		Declarer's Lead		Discarding	
	Suit	Nt	Suit	Nt	Suit	Nt
1 ^a	Enc/dis	Enc/dis	count	count	Enc/dis	Enc/dis
2 ^a	count	count	pref	pref	count	count
3 ^a	S/P	S/P	S/P	S/P	S/P	S/P
Smith signal: NO						
Eco in triumph: if seems necessary: OK						
Direct. Doubles : OK Lightner double: OK						
To encourage: Small enc. (even in NT discards)						
To give count: High/small shows odd number of cards						

Support doubles and redoubles
Transfer Walsh y CACHALOTE
Truscott - “Jacoby 2NT” - Smolen - Puppet Stayman
“Lebensohl” against 2 weaks or similar
NO Negative free-bids

<u>European Trials for Women 2026</u>
<u>CONVENTION CARD</u>
PLAYER: LOLA MINGOT 2813611
PLAYER: MARIA PANADERO 2812051

SYSTEM SUMMARY
Natural 5 Maj 2/1 1NT→F1 (1NT=15/17)

GENERAL APPROACH AND STYLE
1♣/♦= 3+ cards XYZ Transfer Walsh y Cachalote (after 1♣)
1♥/♠= 5+ cards 11+HCP
1NT= 15/17 bal
2♣= Strong → all strong hands, may be not game forcing
2♦/♥/♠=6 cd (5)7-11 HCP (may be less in third pos.Vuln fav)
2NT = 20/21
3♣/♦/♥/♠= 6/7 cards preempt
3ST = “Acol” - “gambling” , without side stop
4♣/♦ = preempt in ♥/♠ with Ace or King in other suit
4♥/♠= preempt in ♥/♠
4NT = Two suiter minors (denies opening values)

SPECIAL BIDS THAT MAY REQUIRE DEFENCE
XYZ. Transfer Walsh New minor Forcing
Def against Strong NT:
Double→ Any minor suit
2♣→ at least 5♥/4♠ 2♦→ Multilandy (6♥/♠)
2♥/♠→ 5M+4m 2nt →Minors

DEFENCE AGAINST STRONG CLUB (No Vulnerable)
Double → Any good suit (dennies opening values)
1♦→ Majors (4/4)+
1♥/♠→ Major + minor (Major can be 4 cards)
1ST→ Minors (4/4)+
2♣/♦/♥/♠→ Natural, “preempt” (less than “double”)
2ST→ Preempt with any good suit
3♣/♦/♥/♠→ Preempt with NO good suit

DEFENCE Against Weak NT

1.1. Double→ 13+ points, balanced hand;

1.2. 2♣→ at least 4/4 in Majors (11-14 HCP);

Over 2♣, bids are:

2♦→ Choose; 2♥/♠→ Weak preference;

2Nt→Relay GF; 3X→ Invitational.

1.3. 2♦→ Transfer to ♥; 2♥→ Transfer to ♠;

1.4. 2♠→ two suiter of spaced suits → 2Nt is relay: 3♣ (♣/♥); 3♦ (♦/♠).

1.5. 2Nt→ Transfer to ♣, or ♦;

1.6. 3X→ Two suiter of contiguous suits;

1.7. IN REVEIL only: 2♣ (maj.) 2Nt (minors);

Rest is natural and **double**, 13+HCP.