

<p>SPECIAL DOUBLES</p> <p>After Overcall: Penalty <input type="checkbox"/> _____</p> <p>Negative thru 2S</p> <p>Responsive: thru 4♥ _____ Maximal</p> <p>Support: Dbi thru 3♥ _____ Rdbl</p> <p>Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/></p>	<p>NOTRUMP OVERCALLS</p> <p>Direct: 15 to 17 Systems on</p> <p>Conv. _____</p> <p>Balance: 12 to 14</p> <p>Jump to 2NT: Minors <input type="checkbox"/> 2 Lowest <input type="checkbox"/></p> <p>Conv. _____</p>	<p>NAMES Apofis Team Card</p> <p>GENERAL APPROACH</p> <p>2/1 GF; 2ST waiting; 3L-extras</p> <p>Two Over One: Game Forcing <input type="checkbox"/> Game Forcing Except When Suit Rebid <input type="checkbox"/></p> <p>VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/></p> <p>FORCING OPENING: 1♠ <input type="checkbox"/> 2♣ <input type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/></p>																												
<p>SIMPLE OVERCALL</p> <p>1-level 8 to 16 HCP (usually)</p> <p>Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/></p> <p>Responses</p> <p>New Suit: Forcing <input type="checkbox"/> NFConst <input type="checkbox"/> NF <input type="checkbox"/></p> <p>Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input type="checkbox"/></p>	<p>DEFENSE VS NOTRUMP</p> <p>vs: Strong (DONT) _____ Weak _____</p> <p>2♣ C+Other _____ Natural _____</p> <p>2♦ D+Major _____ Natural _____</p> <p>2♥ H+S _____ Natural _____</p> <p>2♠ Natural _____ Natural _____</p> <p>Dbi Six-card suit _____ Penalty _____</p> <p>Other: _____</p>	<p>NOTRUMP OPENING BIDS</p> <p>1NT _____ 3♠ Nat. slam invite _____</p> <p>15 to 17 _____ 3♥ Nat. slam invite _____</p> <p>_____ to _____ 3♥ Nat. slam invite _____</p> <p>5-Card Major Common <input type="checkbox"/> 3♠ Nat. slam invite _____</p> <p>System On Over DBL, 2♣ _____</p> <p>2♠ Stayman Puppet <input type="checkbox"/> _____</p> <p>2♦ Transfer to ♥ _____ 4♠, 4♥ Transfer _____</p> <p>Forcing Stayman <input type="checkbox"/> Smolen _____</p> <p>2♥ Transfer to ♠ _____ Lebensohl (3NT denies) _____</p> <p>2♠ Minor Stayman _____ Negative Double <input type="checkbox"/> _____</p> <p>2NT Min. tfr (weak) _____</p>																												
<p>JUMP OVERCALL</p> <p>Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input type="checkbox"/></p>	<p>OVER OPP'S T/O DOUBLE</p> <p>New Suit Forcing: 1-level <input type="checkbox"/> 2-level <input type="checkbox"/></p> <p>Redouble implies no fit <input type="checkbox"/></p> <p>2NT Over _____ Limit + _____ Limit _____ Weak _____</p> <p>Majors <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Minors <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Other: Inverted BROMAD _____</p>	<p>MAJOR OPENING</p> <p>Expected Min. Length 4 5</p> <p>1st/2nd <input type="checkbox"/></p> <p>3rd/4th <input type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak _____</p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak _____</p> <p>Conv. Raise: 2NT <input type="checkbox"/> 3NT <input type="checkbox"/> Splinter <input type="checkbox"/></p> <p>Other: Amb. Splinter _____</p> <p>1NT: Forcing <input type="checkbox"/> Semi-forcing <input type="checkbox"/></p> <p>2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> _____ to _____</p> <p>3NT: 12 to 15 _____</p> <p>Drury : Reverse <input type="checkbox"/> 2-Way <input type="checkbox"/> Fit <input type="checkbox"/></p> <p>Other: Rev Bergen _____</p>																												
<p>OPENING PREEMPTS</p> <p>Sound <input type="checkbox"/> Light <input type="checkbox"/> Very Light <input type="checkbox"/></p> <p>3/4-bids _____</p> <p>Conv./Resp. 3rd tactical, 4th sound</p>	<p>VS OPENING PREEMPT DOUBLE IS</p> <p>Takeout thru 4♥ _____ Penalty <input type="checkbox"/></p> <p>Conv. Takeout: _____</p> <p>Lebensohl 2NT Response _____</p> <p>Other: Leaping Michaels _____</p>	<p>MINOR OPENING</p> <p>Expected Min. Length 4 3 NF 0-2 Conv.</p> <p>1♣ <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>1♦ <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>RESPONSES</p> <p>Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak _____</p> <p>After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak _____</p> <p>Forcing Raise: J/S in other minor _____</p> <p>Single raise _____ Other: Inverted Minors _____</p> <p>Frequently bypass 4+♦</p> <p>1NT/1♣: 6 to 9 _____</p> <p>2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> 10 to 11 _____</p> <p>3NT: 12 to 15 _____</p> <p>Other: _____</p>																												
<p>DIRECT CUEBID</p> <p>Over: Minor <input type="checkbox"/> Major <input type="checkbox"/></p> <p>Natural <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Strong T/O <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p> <p>Michaels <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/></p>	<p>SLAM CONVENTIONS Gerber <input type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input type="checkbox"/> 1430</p> <p>Voidwood, Q-Minorwood</p>	<p>DESCRIBE</p> <p>2♣23 to + _____ HCP 1 trick short of game min. _____</p> <p>Strong <input type="checkbox"/> Other <input type="checkbox"/> _____</p> <p>2♦ Response: Neg <input type="checkbox"/> Waiting <input type="checkbox"/> 2♥ Neg <input type="checkbox"/></p> <p>2♦6 to 10 HCP _____</p> <p>Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♥6 to 10 HCP _____</p> <p>Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p> <p>2♠6 to 10 HCP _____</p> <p>Natural: Weak <input type="checkbox"/> Intermediate <input type="checkbox"/> Strong <input type="checkbox"/> Conv <input type="checkbox"/></p>																												
<p>LEADS (click card led, if not in bold)</p> <p>versus Suits _____ versus Notrump _____</p> <table border="0" style="font-family: monospace; font-size: small;"> <tr><td>x x x</td><td>x x x x</td><td>x x</td><td>x x x x</td></tr> <tr><td>x x x</td><td>x x x x x</td><td>x x x</td><td>x x x x x</td></tr> <tr><td>A K x</td><td>10 9 x</td><td>A K J x</td><td>A Q J x</td></tr> <tr><td>K Q x</td><td>K J 10 x</td><td>A J 10 9</td><td>A 10 9 8</td></tr> <tr><td>Q J x</td><td>K 10 9 x</td><td>K Q J x</td><td>K Q 10 9</td></tr> <tr><td>J 10 x</td><td>Q 10 9 x</td><td>Q J 10 x</td><td>Q 10 9 8</td></tr> <tr><td>K Q 10 9</td><td></td><td>J 10 9 x</td><td>10 9 8 x</td></tr> </table> <p>Length Leads:</p> <p>4th Best vs Suits _____ vs NT _____</p> <p>3rd/5th Best vs Suits <input type="checkbox"/> vs NT <input type="checkbox"/></p> <p>Attitude vs NT _____</p> <p>Primary signal to partner's leads</p> <p>Attitude <input type="checkbox"/> Count <input type="checkbox"/> Suit Preference <input type="checkbox"/></p>	x x x	x x x x	x x	x x x x	x x x	x x x x x	x x x	x x x x x	A K x	10 9 x	A K J x	A Q J x	K Q x	K J 10 x	A J 10 9	A 10 9 8	Q J x	K 10 9 x	K Q J x	K Q 10 9	J 10 x	Q 10 9 x	Q J 10 x	Q 10 9 8	K Q 10 9		J 10 9 x	10 9 8 x	<p>DEFENSIVE CARDING</p> <p>vs Suits vs NT</p> <p>Standard: _____</p> <p>Except <input type="checkbox"/> _____</p> <p>Upside-Down Count <input type="checkbox"/> <input type="checkbox"/></p> <p>Upside-Down Attitude <input type="checkbox"/> <input type="checkbox"/></p> <p>FIRST DISCARD</p> <p>Lavinthal <input type="checkbox"/> <input type="checkbox"/></p> <p>Odd/Even <input type="checkbox"/> <input type="checkbox"/></p> <p>OTHER CARDING</p> <p>Smith Echo <input type="checkbox"/> <input type="checkbox"/></p> <p>Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/></p> <p>Foster Echo <input type="checkbox"/> <input type="checkbox"/></p>	<p>RESPONSES/REBIDS</p> <p>Kokish relay _____</p> <p>Direct suit resp. str. _____</p> <p>Ogust _____</p> <p>2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/></p> <p>Ogust _____</p> <p>2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/></p> <p>Ogust _____</p> <p>2NT Force <input type="checkbox"/> New Suit NF <input type="checkbox"/></p>
x x x	x x x x	x x	x x x x																											
x x x	x x x x x	x x x	x x x x x																											
A K x	10 9 x	A K J x	A Q J x																											
K Q x	K J 10 x	A J 10 9	A 10 9 8																											
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K Q 10 9		J 10 9 x	10 9 8 x																											
<p>SPECIAL CARDING <input type="checkbox"/> PLEASE ASK</p>			<p>OTHER CONV CALLS: New Minor Forcing <input type="checkbox"/> 2-Way NMF <input type="checkbox"/> 1XYZ _____</p> <p>Weak jump shifts: In Comp. <input type="checkbox"/> Not In Comp. <input type="checkbox"/> 1m-2M, 1H-2S _____</p> <p>4th Suit Forcing: 1 Round <input type="checkbox"/> To Game <input type="checkbox"/> _____</p> <p>Gazilli, Kokish Game Try _____</p>																											

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