

DEFENSIVE AND COMPETITIVE BIDDING		
<b>OVERCALLS (Style: Responses; 1 / 2 Level; Reopening)</b>		
New suit forcing		
2C=T/O over OPP rebid 1NT in pass out		
Cue bid = FORC raise		
<b>1NT OVERCALL (2<sup>nd</sup>/4<sup>th</sup> Live; Responses; Reopening)</b>		
2 <sup>nd</sup> =15-17, system on		
4 <sup>th</sup> =12-14, cue bid STAY		
Over OPP 1NT overcall over m opening, 2 same m = T/O for both M		
<b>JUMP OVERCALLS (Style; Responses; Unusual NT)</b>		
Unusual NT= 2 lower		
Unusual vs Unusual		
Reopen:		
<b>DIRECT &amp; JUMP CUE BIDS (Style; Response; Reopen)</b>		
Direct Cue over 1level m opening = MM		
Direct Cue over 1 level M opening = other M and unspec m		
<b>VS. NT (vs. Strong/Weak; Reopening;PH)</b>		
2c=T/O M		
2D=trans to H; 2H=trans to S		
2S=S and m		
2NT = H and m		
3 level=natural		
X=penalty		
<b>VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)</b>		
Cuebid at 3 level Asks stopper		
<b>VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦</b>		
Over strong 1C, X=MM, 1 level natural, Clubs=Clubs,		
1NT=minors,2 level transfers, 2S= blacks, 2NT=diamonds,		
3D=H&D		
<b>OVER OPPONENTS' TAKEOUT DOUBLE</b>		
2NT = LIM raise all suits		
3 suit = weak		

LEADS AND SIGNALS			
<b>OPENING LEADS STYLE</b>			
	Lead	In Partner's Suit	
Suit	4th	If supported top of xxx	
NT	4th	4th	
Subseq	Remaining CT, high/low =even		
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	A from AK	Asks unblock or CT	
King	K from KQ	K Asks attitude	
Queen		J or CT	
Jack			
10			
9			
Hi-X	2 cards	Top of nothing	
Lo-X	4 <sup>th</sup> best; low from 3	4 <sup>th</sup> best, low from 3	
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	ATT	CT	Upside down
Suit 2			
3			
1			
NT 2	ATT	CT	Upside down
3			
Signals (including Trumps): upside down CT and ATT			
(Obvious preference)			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
1 level forcing over OPP T/O DBL			
XX implies no fit			
2 lvel non-forcing over OPP T/O DBL			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
4 <sup>th</sup> suit in competitive auction denies tolerance of partner's overcall, X shows 4 <sup>th</sup> suit and tolerance for partner's overcall suit			
4m over OPP 1M = other M and this m FORC			

W B F CONVENTION CARD		
<b>CATEGORY: GREEN</b>		
<b>PLAYERS: James McAVOY , Constance McAVOY</b>		
EVENT: La Liga		
SYSTEM SUMMARY		
GENERAL APPROACH AND STYLE		
2/1 GF, 2 over 1 response FG. also in competition;		
1NT FORC by unpassed hand;		
1NT = 15-17 , 5 card M common		
NEG DBL thru 4H		
SUP DBL to 2 our suit, Resp DBL to 3S		
XX shows A or K		
LIM raise in COMP		
Jump in new suit by responder in competition is invitational		
2C by passed hand over 1M = LIM: 2 same M=MIN:3=SING		
SPECIAL BIDS THAT MAY REQUIRE DEFENSE		
Opening 2D strong and NF		
Opening 4C, 4D strong transfer to respective M suit		
2NT over OPP 1S/2S = H and m responses see SUPP		
RBC BLWD, ROPE/DOPE in COMP, 03/14		
Exclusion RKC 03/14		
SPECIAL FORCING PASS SEQUENCES		
IMPORTANT NOTES		
2NT forcing raise all suits		
PSYCHICS:		

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG,DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3	4H	3+, better minor	2NT=FORC Raise	3 bid = SING, 4 bid = void 3 same mm=interest, 3NT=weak	Jump in new suit by responder in competition is invitational
					3 M after 1m/1NT = SING other M 1C, 1M,4C= good6/4		New suit Fit jump by unpassed
1♦		3	4H	3+. Better minor	2NT=FORC Raise 1D, 1M,4D= good6/4 3C/1D = LIM	3 bid = SING, 4 bid = void 3 same mm=interest, 3NT=sign off	Jump in new suit by responder in competition is invitational
					3 M after 1m/1NT = SING other M		New suit Fit jump by unpassed
1♥		5	4D	5 card MM	2NT=FORC Raise 3NT = FORC Raise less than opening HCP splinters at 4 level,	3 bid= SING, 4 bid= void 3 level=interest, 4 level = sign off, 3NT=STR NT	Jump in new suit by responder in competition is invitational
							New suit Fit jump by unpassed 2C/1M by passed = LIM
1♠		5	4H	5 card MM	2NT=FORC Raise 3NT = FORC Raise less than opening HCP splinters @ 4 level	3 bid= SING, 4 bid= void 3 level=interest, 4 level = sign off, 3NT=STR NT	Jump in new suit by responder in competition is invitational; 2C/1M by passed=LIM
INT		3 level only		15-17 HCP	STAY, TRF, 2S=mm STAY or D, 2NT= TRF to C or (4,4,4,1)		
					3C,D,H,S = STR FORC	A up the line, Impossible 3NT	
2♣	X	0			2D=Wait, 2H= no A or K, 2N=H	Jump by opener sets trump, A up the line	COMP X/XX=no A or K
2♦		6		17+,Strong, natural non-forcing	New suit forcing shows 5+ card suit, 2NT Asks SING		
				No 4 card major			
2♥		6		Weak 6-11 HCP	2NT Asks SING, 3C Asks FEAT	3NT over 2NT = A,K,Q	
2♠		6		Weak 6-11 HCP	2NT Asks SING, 3C Asks FEAT	3NT over 2NT = A,K,Q	
2NT		4S	20-21		STAY; 3S trans to 3NT	4 mm = single suit, asks cuebids	
						4 M= both minors, shows SING	
3♣		7			New suit forcing		
3♦		7			New suit forcing		
3♥		7			New suit forcing		
3♠		7			New suit forcing		
3NT	X			Minor preempt	4C/5C=pass or correct; 4D pass or correct to 5C		
4♣	X	0		SOL H	Step response shows 1 Ace and interest Bid lower 2 touching aces over trump suit		
4♦	X	0		SOL S	Step response shows 1 Ace and interest Bid lower 2 touching aces over trump suit		
4♥		7					
4♠		7					

4NT  
5♣  
5♦  
5♥  
5♠

			Standard blackwood 03/14			
						<b>HIGH LEVEL BIDDING</b>

Supplement for McAvoy-McAvoy Convention Card	
Part 1	Part 2
<b>Major suit opening sequences:</b> 1H – 3H asks SING; 1h-3H-3NT asks singleton 1S-3S- 3NT –asks cuebids Fit showing, jump new suit bids- by unpassed hand	<b>In auction 1S by opponent, pass, 2S, 2 NT</b> = hearts and minor: responses: 3C pass or correct 3D – good heart accept 3H – just preference
<b>Partner's opening, XX auction</b> when partner opens, opener can bid 6 card suit and 55 with a minimum – NON FORC. Pass followed by bid is FORC.	
<b>1 NT opening:</b> In transfer auctions, after X , partners accept shows stopper	<b>Over multi by opponents:</b> In direct seat – X is T/O for hearts, 2H is T/O for spades
<b>X of partner's 1 NT opening, responses:</b> XX = C+D or D+S 2C = C+H 2D = D+H 2H = H+S 2S = S + m 2NT = D 3C = C+S 3D = D+H pass – forces XX , bid shows single suit, with 2C natural or runout if balancing seat X, opener bids 2C with 5; system on as above listed	In balance seat over 2H reply to multi X = T/O of H 2S = natural 2NT = natural  <b>Over strong 1C</b> X = T/O M 1D , 1H, 1S = natural
<b>Over opponents 1NT:</b> X= penalty 2C=T/O M 2D=transfer to H 2H=transfer to S 2S= S and m 2NT = H and m 3 level = natural	1NT = T/O m 2C = C 2D = transfer to H 2H = transfer to S 2S = C+S 2NT = D 3C = C 3D = D+H
<b>1NT by opponent, 2C T/O for M, reponses:</b> 2D – bid longer M 2H – shows 4 H or 3H and at most 1 S 2S – shows spade preference	