



Name
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GENERAL DESCRIPTION OF BIDDING METHODS

15-17 NT, Open 5443 (S,H,D,C), Multi 2D, 2H/S weak 2 suiters, weak 2 suiter overcalls

1NT OPENINGS AND RESPONSES

Strength	15-17			
Shape constraints	Tic-k if may have singleton <input type="checkbox"/>			
Responses	2♣	Stayman (Smolen after 2D) (11)		
2♦	Transfer (break to xx)	2♥	Transfer (break to xx)	
2♠	Asks (2N minimum) OR Clubs, weak	2NT	C&D (weak or strong)	
Others	3C - XFER TO D, 3D 4441 Maj x, 3H/S x Maj 4/5 C/D, 4C/D xfer H/S (8)			
Action after opponents double	Exit Transfers (XX/bid xfer to next suit, or 2 above)			
Action after other interference	Lebensohl, X 3's Values. TO X over 2C/D Nat, Penalties over 2H/S			

TWO-LEVEL OPENINGS AND RESPONSES

	Meaning	Responses	Notes
2♣	23+ or 4 losers	2D weak/waiting, +ve = 8+ 2/3 or 3/5	
2♦	Weak 2H/S, 20-22, 4441 str	2N Relay, 3C=H, 3D=S	9,10
2♥	5H & 4+ And 5-9	2N Ask. 3D Major Invite	7
2♠	5S & 4+ C/D 5-9	2N Ask. 3D Major Invite	7
2NT	Minors, 55 in principle	Weak or Strong, 3C/D preference	

OTHER ASPECTS OF SYSTEM WHICH OPPONENTS SHOULD NOTE

(Please include details of any agreements involving bidding on significantly less than traditional values).

OTHER OPENING BIDS

	HCP	see Note *	Min length	CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
1♣	10+	<input type="checkbox"/>	3		Inverted minor raises	
1♦		<input type="checkbox"/>	4		Inverted minor raises	
1♥		<input type="checkbox"/>	4		Splinters, 2N Invitational+ M,	1
1♠		<input type="checkbox"/>	5		DRURY, Non Serious 3NT	
3♣		<input type="checkbox"/>		Pre-empt.		
3♦ ♥ ♠		<input type="checkbox"/>		Pre-empt.		
3NT		<input type="checkbox"/>		C/D Pre-empt.		
4 bids		<input type="checkbox"/>		SATexas, 4H/S		

DEFENSIVE METHODS AFTER OPPONENTS OPEN

NATURAL ONE OF A SUIT		CONVENTIONAL MEANING	SPECIAL RESPONSES	Notes
Simple overcall		2C/D, LOWER 2 / HIGHER 2, (4-4+), 6+PTS		
Jump overcall		ATV (Weak)		
Cue bid		Michaels (55 Int+). 6-4 cue bids over 2 suits		6
1NT	Direct: Protective:	2 suiter, Highest & lowest 4/4+ 6+ pts		
2NT	Direct: Protective:	2 LOWEST SUITS (55 Int+)		
OPPONENTS OPEN WITH		DEFENSIVE METHODS	SPECIAL RESPONSES	Notes
Strong 1♣		1N+ = Next suit UP, OR 2 Suits above that		8
Short 1♣/1♦		Weak		
Weak 1NT		2C=H + ano, 2D = S+ ano		
Strong 1NT		H/S Nat, 2C/D suit + Maj, X C/D/H+S		
Weak 2		TO X	Lebensohl	2
Weak 3		TO X		
4 bids		X VALUES, 4N T/O		
Multi 2♦				3

SLAM CONVENTIONS

Name	Meaning of Responses	Action over interference
RKCB	1430, Exclusion KCB (0,1,2 etc). King ask; that K or missing K with 2	DOPI/ROPI
Gerber		DOPI/ROPI

COMPETITIVE AUCTIONS

Agreements after opening of one of a suit and overcall by opponents

Level to which negative doubles apply **3S**

Special meaning of bids **F1**

Exceptions / other agreements **Fit Jumps**

Agreements after opponents double for takeout

Redouble: 9-11	New suit: 5-8 (Pass 0-4/12+)	Jump in new suit:
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Jump raise: Pre-empt.	2NT: GOOD RAISE	Other:
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Other agreements concerning doubles and redoubles

SUPPORT X/XX Equal Level Conversion (D only), Game Try X's. Herbert Neg over 1 X

OTHER CONVENTIONS

ROPI/DOPI, UCB, FSF, LEBENSOHL(2), UvsUnusual (4), XYZ (5)

SUPPLEMENTARY DETAILS

(Please cross-reference where appropriate to the relevant part of card, and continue on back if needed).

2) 2 level to play, 2N asks 3C, 3 level F, Direct denies Stop

3) Second hand 2H/S= t/o X of unbid major, X=t/o no 4 card major 12-16, 2NT=16+ t/o

3c/d=12-16 natural, 3H/S= natural, Fourth hand: x=t/o of bid suit, rest natural, 3H/S= natural

Sixth hand (pass then bid) x bal; T/O, rest nat

4) Lower Cue invitational or better in opener's suit, higher cue (if available) is Forcing in 4th suit.

Raise is competitive (non F) and new suit invitational (If only 1 cue, new suit Forcing)

5) After 1X, 1Y, 1Z then 2C forces 2D, 2D GF

6) 2 suits bid, lowest cue = 6-4 in lowest avail suit, high cue = 6-4 in highest avail suit

7) Over 2H/S then 3D is invitational in the Major so 3H/S is pre-emptive.

Over 2S, 2N asks and 3C/D show 2nd suit minimum, 3H/S show C/D maximum.

After 2H, 2N asks, then 3C is H&C, 3D is H&D, 3H is H&S minimum and 3S H&S maximum.

8) Over 1/2N natural, 4C/D xfer to H/S. If NT bidder accepts, then 4N is RKCB.

To invite with 5H/S in a balanced hand, 1N-2D/H, 2H/S then jump to 4N.

1N-2D/H, 2H/S-4H/S is then a mild slam try.

9) 2D-2H then 2S nat. 2N 20-22, 3C/D/H/S is 19+ 4441 suit below singleton.

2D-2S, then as above BUT 3H natural (rest of bids +1). After 2D-2N, 3C/D=H/S

3H/S 19+ 4441 single S/C, 3N 20-22, 4C/D 4441 single D/H 19+ If responder

bids singleton it's a slam try - opener bids next suit, then 4N is RKCB, Any other bid is RKCB that suit.

OPENING LEADS

Card led is highlighted in **bold**

v Suit contracts	A K	A K x	K Q 10	K Q x	K J 10	K 10 9	Q J 10
	Q J x	J 10 x	10 x <u>x</u>	10 9 x	9 8 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x x x <u>x</u>	
v NT contracts	A K x (x)	A J 10 x	K (Q) 10	K Q x	K J 10	K 10 9	Q J 10
	Q J x	J 10 x	10 x <u>x</u>	10 9 x	9 8 7 x	10 x x <u>x</u>	H x <u>x</u>
	H x x <u>x</u>	H x x <u>x</u> x	H x x <u>x</u> x x	<u>x</u> x	x <u>x</u> x	x x x <u>x</u>	

Other agreements in leading, e.g. high level contracts, partnership suits:-

Ace asks att, K count. 4th highest, low usually from H, 3rd from p's suit T1

CARDING METHODS

	Primary method v. suit contracts	Primary method v. NT contracts
On Partner's lead	Rev Attitude, std Count, McKenney	Rev Attitude, std Count, McKenney
On Declarer's lead	Rev Attitude, std Count, McKenney	Rev Attitude, std Count, McKenney
When discarding	Even Enc, Odd Disc (poss McKenney)	Even Enc, Odd Disc (poss McKenney)

Other carding agreements, *incl secondary methods (state when applicable) and exceptions to above*

Count when poss, McK when seems obv. to indicate lead. Stop signals if more help to Dec.

SUPPLEMENTARY DETAILS (continued)

10) 2N (20+) – 3S, xfer to 3N. Then 4C/D shows both minors, longer suit (then 4H/S=RKCB C/D)

4H/S shows C/D (setting suit, can have Major or NT interest)

4N = 55 Invitational

5N = 55 Forcing

5C/D better than 2N-5C/D so slam invite

11) 1N-2C, 2D then 3H=5S&4H, 3S=5H&4S

1) 1H/S - 2NT invitational+ 3C any minimum, 3D non-min. Balanced. 3H/S/N L/M/H singleton. 4 level void.

Over 3C, 3D asks shortage