

DEFENSIVE AND COMPETITIVE BIDDING	
OVERTCALLS (Style; Responses; 1 / 2 Level; Reopening)	
1 level; 5 cards, 7-17HCP. 2 level; 6 ⁺ cards, 11-12-17HCP.	Jump raises = weak ; new suit: 1-level=FIR, 2-level=No F
Cue bid = 10 ⁺ with FIT of 3 ⁺ or any GF.	Cue bid after two Level overcall, looking for stop or 2 ^o suit.
INT OVERTCALL (2nd/4th Live; Responses; Reopening)	
In 2nd 15 - 18 > system on 22222	
In 4th 11 - 14 > system on 22222	
1♦/2♦/3♦/4♦ Pass-pass-2NT = 18-20 > system on 22222	
1X-pass-pass- Double... and after INT=15-17	
1X-pass-pass- Double... and after jump to 2/3NT= 21-22	
JUMP OVERTCALLS (Style; Responses; Unusual NT)	
PRE, new suit =F1, 2NT= INV+	
1/2X - (3NT) = to play (based on any minor and stoppers outside)	
1♦/2♦/3♦/4♦ - (2NT) = 2 lowest suits 5 ^{+/5⁺}	
Reopen: More than opening values 13-15	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	
Michael's direct ♦♦♦♦ 5 ^{+/5⁺, over ♣ natural}	
Also in sequences: 1X-p-INT-2X, INT-p-2X ^{RF} -2Y _{suit or TR}	
2M-(3M) = minors 5 ^{+/5⁺, good hand}	1m-3m= PRE natural
2♦/(3/4♦) = ♦♦ 5 ^{+/5⁺ good hand}	1M-3M= STOP ASK
VS.NT (vs. Strong/Weak; Reopening; PH)	
Vs. Strong NT: Double= 1 minor. Other the same Vs. weak NT	
Vs. Weak NT: Double= Strong.	
2♦=Mayors ; 2NT = minors	
2♦= 6+ ♦ or 6+ ♣ ; 2♦/♣ = M+m	
VS.PREEMPTS (Doubles; Cue-bids; Jumps; NT Bids)	
Double = 1/0 or any strong hand; NT are NAT	
3NT = to play	
Leaping Michael's: 2♦♦- (3♦♦) = minors 5 ^{+/5⁺}	
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♦ or 2♦	
1♦ STR - (Double) = clubs, 1♦ - 2♦ = ♣+♦	
1♦ STR - (INT) = ♣+♦ any two suit,	
2♦ STR - (Double) = clubs; 2♦ STR - (2NT) = ♣+♦	
OVER OPPONENTS' TAKEDOWN DOUBLE	
After T/O double our voices at 1 level are unchanged F1,	
At 2 level = weak 6-9HCP, 6 ⁺ cards; at 2 level with jump = 3-6, 6 ⁺	
Truscott over 1♦♦; Reversed Truscott over 1♦♦	

LEADS AND SIGNALS			
OPENING LEADS STYLE			
Lead		In Partner's Suit	
Suit	3 rd - 5 th	3 rd - 5 th	
NT	2 nd - 4 th	3 rd - 5 th	
Subseq	Low with interest	3 rd - 5 th	
K	is the strongest lead vs. NT and asks for unblock or count		
A and Q	ask for encourage vs. NT. 10 promises high honor		
Against Slam: A ask for attitude and K for count			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx ⁽⁺⁾	AK ⁽⁺⁾ , AK10 ⁽⁺⁾ , AKJ ⁽⁺⁾	
King	KQx ⁽⁺⁾ , AK see	KQJ ⁽⁺⁾ , KQ109 ⁽⁺⁾ , AKJ10	
Queen	QJx ⁽⁺⁾ , Qx	QJ109(-), AQJ ⁽⁺⁾ , KQ ⁽⁺⁾	
Jack	J10x ⁽⁺⁾ , HJ10x ⁽⁺⁾ , Jx	J1098 ⁽⁺⁾ , J10x	
10	109x ⁽⁺⁾ , H109 ⁽⁺⁾ , 10x	HJ10x ⁽⁺⁾ , 109x, 10x	
9	9x, KJ9x	10987 ⁽⁺⁾ , 9x	
H-X	Sx, Hx, HxSx, xSx	Sx, Hx, HxxSx, xSxx	
Lo-X	HxS, xSx, HxxxS, xxxxS	HxS, xSx, HxxS,	
SIGNALS IN ORDER OF PRIORITY			
Partner's Lead	Declarer's Lead	Discarding	
1 ATT (Low=ENC)	High=Odd	High=Odd	
Suit 2	CT (High=Odd)		
3	S/P dummy short		
1	ATT (Low=ENC)	High=odd	High=Odd
NT 2	CT (High=Odd)		
3	S/P		
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES Style Responses: Reopening			
T/O Double: 12° standard shape (8° re-open) or 17° any shape (15° re-open)			
Responses: jumps positive, usually 4+, cue-bid = 10+, standard ranges NT			
T/O Double over P/R/E at any level			
T/O Double when opponents support each other directly at any level			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RIDS			
3 card support Double/Redouble until 2 level-repeat-suit			
2♦ main - Double = T/O over ♦; pass and then Double = T/O over ♦			
2♦ main - Suit = natural 5+, 12-17			
1♦ - (1♦) - Double = 4♦-4♦ or 5♦-4♦ <11HCP			
1♦ - (1♥) - Double = 0-3spades, 1♦ - (1♦) - Double = 4+hearts			
Lighther, Negative Double to 4♦, Responsive Double when opponents fit			

EBL CONVENTION CARD	
CATEGORY: Green	
NCBO: SPAIN	
PLAYERS: Maria Sainz de Vicuña - Ana Francés	ESP2814115 - ESP2812081
TRANSNATIONAL MARRAKECH 2023	
SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
1♦/♣ - 5⁺ card	(11) 12-22
1♦♦ - 3rd card, 1♦ with 3/3, 1♦ with 4/4	(11) 12-22
1NT - Balanced 5m3s3, 5m4s2, 6m3s2 OK	(14) 15-17
2NT - Balanced 5m3s3, 5m4s2, 6m3s2 OK	(19) 20-22
2♦ - Strong ♥/♦, if balanced 23⁺ or any FG	
2♦ - weak	6-10
2♥/♣ - weak	6-10
3♦/♦/♥/♦/♣ Classic PRF 1st/2nd, May be very weak in 3rd	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
4♦/♦ solid suit (7₈) ♥/♦ with something more.	
3NT Gambling (7₈) AKQxxxx in one minor (no A/K outside)	
Lebensohl	
Michael's cue-bid	
Leaping Michaels	
3 rd - 4 th suit forcing	
1X-1Y-1Z-2♦ = weak with ♦ or invitative	
1X-1Y-1Z-2♦ = Forcing Game	
Walsh 1♦-1♦-1ST = Balance	
1X-1♥/♦-2ST-3♣ = Check Back	
SPECIAL FORCING PASS SEQUENCES	
Standard, no special agreements	
IMPORTANT NOTES	
PSYCHICS: Rare	

