

DEFENSIVE AND COMPETITIVE BIDDING		
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)		
1x = natural 5+ cards 8-16 hcp		
2x= natural 5+ cards 11-16 hcp		
Jump overcall: Weak preemptive		
Responses: Jump support preventive cue bid, cue bid is strong hand and doesn't promise support, new suit at 1 and 2 level non-forcing, jump on new suit or new suit at 3 level Game Forcing		
Jump cuebid response: mixed raise		
novull vs 1♣: 1♦=4♦ 5-11; 2♣=5+♦ 12-16; 2♦=majors; 2♣=5+♦ 8-11		
INT OVERCALL (2nd/4th Live; Responses; Reopening)		
15-18 balanced with stopper on 2nd and 3rd seat		
11-14 in fourth seat		
Responses: Transfer to opponent suit stayman, rest system on		
JUMP OVERCALLS (Style; Responses; Unusual NT)		
Jump overcall weak		
Unusual 2NT: Two minor unbid suits		
Reopen: 11-16 with 6 card suit		
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)		
Direct cue bid: Michaels		
Jump cue bid ask for stopper		
VS. NT (vs. Strong/Weak; Reopening; PH)		
Multilandy		
2♦: 5/4+ majors		
2♦: 6+ in a major		
2♥/♦: 5♥/♦ and a 4+ minor		
2NT: 5/5 minors		
X: 4M/5m vs Strong NT; 13+ HP against weak NT		
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)		
2x-X-p-2NT lebensohl		
2M-4m: 5/5 minor and the other major		
2M-3M:5/5 minors		
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣		
If vul= Suction		
If not vul= Psycho-suction		
OVER OPPONENTS' TAKEOUT DOUBLE		
Redouble= 10+ with penalty interest, creates forcing pass until 2NT		

LEADS AND SIGNALS		
OPENING LEADS STYLE		
Suit	Lead	In Partner's Suit
Suit	1/3/5	1/3/5
NT	2/4	1/3/5
Subseq	attitude	attitude
Other:		
LEADS		
Lead	Vs. Suit	Vs. NT
Ace	AKx, Ax, Axxx	AKx, Ax, Axxx
King	AKx, KQx, Kx	AKx, KQx, Kx,
Queen	KQx, QJx, Qx	AQJx, KQx, QJx, Qx
Jack	J10x, KJ10x, Jx	HJ10x, J10x, Jx
10	109x, Q109x, K109x, 10x	H109x, 109x, 10x
9	KJ9, 9x	9x, H9x, H98x
Hi-X	even count	
Lo-X	odd count	
SIGNALS IN ORDER OF PRIORITY		
	Partner's Lead	Declarer's Lead
1	attitude	count
Suit 2	count	count
3	S/P	S/P
1	attitude	count
NT 2	count	count
3	S/P	S/P
Signals (including Trumps): UDA		
suit preference in trump		
Smith low encouraging on second trick vs NT		
DOUBLES		
TAKEOUT DOUBLES (Style; Responses; Reopening)		
Asks for partner suit, natural responses, cue bid GF		
Hand with 17+ points		
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS		
After trap pass X for penalties		
After XX, later X for penalties and pass is forcing until 2NT		
After showing a game forcing hand later pass is forcing and X penalty		

W B F CONVENTION CARD		
CATEGORY: Green		
NCBO: Spain		
PLAYERS: Gardenghi -Puerto		
EVENT		
SYSTEM SUMMARY		
GENERAL APPROACH AND STYLE		
5 card Major, 1♦ = (4)5♦ unbalanced, 1♣=2+♣		
2 over 1 GF		
2♣ = 19-23 6 card suit, 22-23 and 26+ bal, GF hands		
2♦ = multi weak 6M or 24-25 balanced or 6+♦/♣ GF		
2M weak 5M 4+m		
SPECIAL BIDS THAT MAY REQUIRE DEFENSE		
2♦ opening multi		
1m -pass - 2♥= 5♣ 4+♥ 6-9		
1m -pass - 2♣= 5♣ 4+♥ 10-11		
1♣-2♦= Spade fit 8-11 or 5+♥ GF		
1♥-2♦= Heart fit 8-11 or 10-11 inv with no 6 card minor		
Transfers over 1♣		
Transfers over 1♣-(1♦)		
Over 1m-(1♥) 1♣=0-3♣		
SPECIAL FORCING PASS SEQUENCES		
In game forcing situations		
IMPORTANT NOTES		
3rd seat openings might be weaker		
Preempts at passed partner have a wider range		
PSYCHICS: Rare		

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.D BL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♣	2+ ♣ 12-14 bal or 18-19 bal or Nat with 4+♣	1♦=4+♥; 1♥=4+♦; 1♣=4+♦ or 4♣333 no 4M; 1NT =5♣ 5-9 or 12+ might have 4M if GF; 2♣=5+♦GF→2♦ bal rest nat; 2♦=5♣ 10-11; 2♥/2♣=5♣/4♦ 6-9/10-11	XYZ; 1m-2M-2ST= Strong relay; after 1♣-1♦/1♥→1♥/♦= any bal 12-14 no 4 card support, 1NT=18-19 bal, 2♦=16+ unbal 3 card support, 2oM 16+ unbal no 3 card support, 2NT=bal or semibal 16+ with 4 card support, 3♣=nat 14-16, 3x=splinter shows fit	Cue bid shows club support, double is take out. transfers over 1red overcall
1♦		4	4♣	4+♦ 10-22 always unbal	1NT=4♣+ 5-11; 2♣= GF artificial, 2M=5♣ 4+♥	After 1♦-1M→1NT=4♦+/4♣+F1, 2♣=6+♦F1, 2NT=strong support, 3♣=5♦+/5♣+GF, 3♦=nat 15-17	Same as above
1♥		5(4)	4♣	5+♥ 10-22 could have 4♥ in 3rd	1NT=6-9; 2♣=ART GF; 2♦=3+♥ 8-11 or 10-11 with 2-♥ and no 6m; 2♦=2-7 heart raise; 2♣=mixed raise; 3m=nat invitational; 2NT=INV+ 4+♥	1♥-1♣/1NT-2♣=gazzilli	2♣=Drury 3 card support 2♦=Drury 4 card support
1♣		5(4)	4♥	5+♣ 10-22 could have 4♣ in 3rd	1NT=6-11; 2♦=3+♣ 8-11 or 5♦+GF; 2♦=5♥+ 9-11; 3♥=mixed raise rest same as above	1♣-1NT-2♣=gazzilli	Same as above
INT				14+-17 hcp balanced can have 5M, 6m 5422	2♣=Stayman, 2♦/♥/2ST=Transfer, 2♣=range ask o ♣ 3♣=6+M slam try no shortness or 6+♦ to play, 3♦=5♣+/5♦+ Slam Try, 3M= shortness and at least 5/4 in minors		Lebensohl after overcall
2♣	*	0	4♣	19-23 hcp 6 card suit, balanced 22-23 or 26+, GF hands	2♦=waiting, 2M=NAT at least HHxxx, 3x=Nat at least HHxxxx	2♥=4+♥ might be canapé or 26+ bal after 2♣ relay, 2♣= 4+♣ might be canapé after 2NT relay, 2NT= 22-23 bal, 3♣♦= Nat 6 card 19-23, 3♥= 5♣/4♦ GF, 3♣=5♦/4♣ GF, 3NT=5♣/5♦ GF, 4♣=5♣/5♥ GF	After overcall: X=0-5, 2X nat=0-5, 3X=Nat 6+ HP, pass=5+ HP
2♦	*	0		multi, weak 6M or 24-25 balanced or 6+♦/ ♣GF	2M= Pass or Correct, 2NT= Strong relay, 3m= Nat F1, 3M=Pass/correct, 4♣=Asks partner to bid suit in transfer, 4♦= Asks partner to bid his suit, 4M= Nat to play	2♦-2M-2NT= 24-25 bal, 2♦-2M-3m= nat GF	After double of 2♦: 2x=p/c, XX= single suited hand forces 2♦, pass= ask p. to pass with 2♦→pas=2+♦, XX=(63)13, 2M=6M/4♣
2♥	*	5		5♥ 4+m 5-11	2ST=asks, 3♣=p/c, 3♦=♥ FIT inv		
2♣	*	5		5♣ 4+m 5-11	2ST=asks, 3♣=p/c, 3♦=♣ FIT inv		
2NT				20-21 balanced Can have 5M or 6m	3♣=Muppet stayman, 3♦/♥=transfer, 3♣=minor suit stayman; 4♣/♦/♥/♣ = 6+♥/♦/♣/♦ slam try	2NT-3♣-3♦= 4 card major, after 3M= 4 card on other major, 3NT= to play, 4♣= 4/4 on majors; 2NT-3♣-3♥= No majors; 2NT-3♣-3♣=5♣; 2NT-3♣-3NT=5♥	
3♣		6		6+♣ 0-9			
3♦		6		6+♦ 0-9			
3♥		6		7(6) ♥ 0-9			
3♣		6		7(6) ♥ 0-9			
3NT	*			gambling, 7+ card solid minor without side stop		HIGH LEVEL BIDDING	
4♣		7				RKCB= 1430	
4♦		7				Next available bid asks for queen	
						5NT= specific king ask	

4♥	7				DEPO after overcall or double
4♠	7				
4NT			Both minors at least 5-5		