

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)
1x = natural 5+ cards 8-16 hcp
2x= natural 5+ cards 11-16 hcp
Jump overcall: Weak preemptive
Responses: Jump support preventive cue bid, cue bid is strong hand and doesn't promise support, new suit at 1 and 2 level non-forcing, jump on new suit or new suit at 3 level Game Forcing
Jump cuebid response: mixed raise
novull vs 1♣: 1♠=4♣ 5-11; 2♣=5+♠ 12-16; 2♦=majors; 2♠=5+♠ 8-11
INT OVERCALL (2nd/4th Live; Responses; Reopening)
15-18 balanced with stopper on 2nd and 3rd seat
11-14 in fourth seat
Responses: Transfer to opponent suit stayman, rest system on
JUMP OVERCALLS (Style; Responses; Unusual NT)
Jump overcall weak
Unusual 2NT: Two minor unbid suits
Reopen: 11-16 with 6 card suit
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
Direct cue bid: Michaels
Jump cue bid ask for stopper
VS. NT (vs. Strong/Weak; Reopening; PH)
Multilandy
2♣: 5/4+ majors
2♦: 6+ in a major
2♥/♠: 5♥/♠ and a 4+ minor
2NT: 5/5 minors
X: 4M/5m vs Strong NT; 13+ HP against weak NT
VS. PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
2x-X-p-2NT lebensohl
2M-4m: 5/5 minor and the other major
2M-3M:5/5 minors
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
If vul= Suction
If not vul= Psycho-suction
OVER OPPONENTS' TAKEOUT DOUBLE
Redouble= 10+ with penalty interest, creates forcing pass until 2NT

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1/3/5	1/3/5	
NT	2/4	1/3/5	
Subseq	attitude	attitude	
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx, Ax, Axxx	AKx, Ax, Axxx	
King	AKx, KQx, Kx	AKx, KQx, Kx,	
Queen	KQx, QJx, Qx	AQJx, KQx, QJx, Qx	
Jack	J10x, KJ10x, Jx	HJ10x, J10x, Jx	
10	109x, Q109x, K109x, 10x	H109x, 109x, 10x	
9	KJ9, 9x	9x, H9x, H98x	
Hi-X	even count		
Lo-X	odd count		
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	attitude	count	attitude
Suit 2	count		count
3	S/P		S/P
1	attitude	count	attitude
NT 2	count		count
3	S/P		S/P
Signals (including Trumps): UDA			
suit preference in trump			
Smith low encouraging on second trick vs NT			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			
Asks for partner suit, natural responses, cue bid GF			
Hand with 17+ points			
SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS			
After trap pass X for penalties			
After XX, later X for penalties and pass is forcing until 2NT			
After showing a game forcing hand later pass is forcing and X penalty			

W B F CONVENTION CARD
CATEGORY: Green
NCBO: Spain
PLAYERS: Gardenghi -Puerto
EVENT
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
5 card Major, 1♦ = (4)5+♦ unbalanced, 1♠=2+♠
2 over 1 GF
2♠ = 19-23 6 card suit, 22-23 and 26+ bal, GF hands
2♦ = multi weak 6M or 24-25 balanced or 6+♦/♠ GF
2M weak 5M 4+m
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2♦ opening multi
1m –pass - 2♥= 5♠ 4+♥ 6-9
1m –pass - 2♠= 5♠ 4+♥ 10-11
1♠-2♣= Spade fit 8-11 or 5+♥ GF
1♥-2♣= Heart fit 8-11 or 10-11 inv with no 6 card minor
Transfers over 1♠
Transfers over 1♠-(1♦)
Over 1m-(1♥) 1♠=0-3♠
SPECIAL FORCING PASS SEQUENCES
In game forcing situations
IMPORTANT NOTES
3rd seat openings might be weaker
Preempts at passed partner have a wider range
PSYCHICS: Rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.D BL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♣	2+ ♣ 12-14 bal or 18-19 bal or Nat with 4+♣	1♦=4+♥;1♥=4+♣;1♠=4+♦ or 4♣333 no 4M;1NT=5♣ 5-9 or 12+ might have 4M if GF; 2♣=5+♦GF→2♦ bal rest nat; 2♦=5♣ 10-11;2♥/2♣=5♣/4♥ 6-9/10-11	XYZ; 1m-2M-2ST= Strong relay; after 1♣-1♦/1♥→1♥/♠= any bal 12-14 no 4 card support, 1NT=18-19 bal,2♦=16+ unbal 3 card support, 2oM 16+ unbal no 3 card support, 2NT=bal or semibal 16+ with 4 card support, 3♣=nat 14-16, 3x=splinter shows fit	Cue bid shows club support, double is take out. transfers over 1red overcall
1♦		4	4♣	4+♦ 10-22 always unbal	1NT=4♣+ 5-11;2♣= GF artificial, 2M=5♣ 4+♥	After 1♦-1M→1NT=4♦+/4♣+F1, 2♣=6+♦F1, 2NT=strong support,3♣=5♦+/5♣+GF, 3♦=nat 15-17	Same as above
1♥		5(4)	4♣	5+♥ 10-22 could have 4♥ in 3rd	1NT=6-9; 2♣=ART GF; 2♦=3+♥ 8-11 or 10-11 with 2-♥ and no 6m; 2♥=2-7 heart raise; 2♠=mixed raise; 3m=nat invitational; 2NT=INV+ 4+♥	1♥-1♠/1NT-2♣=gazzilli	2♣=Drury 3 card support 2♦=Drury 4 card support
1♠		5(4)	4♥	5+♠ 10-22 could have 4♠ in 3rd	1NT=6-11; 2♦=3+♠ 8-11 or 5♥+GF; 2♥= 5♥+ 9-11; 3♥=mixed raise rest same as above	1♠-1NT-2♣=gazzilli	Same as above
INT				14+-17 hcp balanced can have 5M, 6m 5422	2♣=Stayman, 2♦/♥/2ST=Transfer, 2♠=range ask o ♣ 3♣=6+M slam try no shortness or 6+♦ to play, 3♦= 5♣+/5♦+ Slam Try, 3M= shortness and at least 5/4 in minors		Lebensohl after overcall
2♣	*	0	4♣	19-23 hcp 6 card suit, balanced 22-23 or 26+, GF hands	2♦=waiting, 2M=NAT at least HHxxx, 3x=Nat at least HHxxxx	2♥=4+♥ might be canapé or 26+ bal after 2♣ relay, 2♠= 4+♠ might be canapé after 2NT relay, 2NT= 22-23 bal, 3♣/♦= Nat 6 card 19-23, 3♥= 5♣/4♦ GF, 3♠=5♦/4♣ GF, 3NT=5♣/5♦ GF, 4♣=5♣/5♥ GF	After overcall: X=0-5, 2X nat=0-5, 3X=Nat 6+ HP, pass=5+ HP
2♦	*	0		multi, weak 6M or 24-25 balanced or 6+♦/ ♣GF	2M= Pass or Correct, 2NT= Strong relay, 3m= Nat F1, 3M=Pass/correct,4♣=Asks partner to bid suit in transfer, 4♦= Asks partner to bid his suit, 4M= Nat to play	2♦-2M-2NT= 24-25 bal, 2♦-2M-3m= nat GF	After double of 2♦: 2x=p/c, XX= single suited hand forces 2♥, pass= ask p. to pass with 2♦→pas=2+♦, XX=(63)13, 2M=6M/4♣
2♥	*	5		5♥ 4+m 5-11	2ST=asks, 3♣=p/c, 3♦=♥ FIT inv		
2♠	*	5		5♠ 4+m 5-11	2ST=asks, 3♣=p/c, 3♦=♠ FIT inv		
2NT				20-21 balanced Can have 5M or 6m	3♣=Muppet stayman, 3♦/♥=transfer, 3♠=minor suit stayman; 4♣/♦/♥/♠ = 6+♥/♠/♣/♦ slam try	2NT-3♣-3♦= 4 card major, after 3M= 4 card on other major, 3NT= to play, 4♣= 4/4 on majors; 2NT-3♣-3♥= No majors;2NT-3♣-3♠=5♠; 2NT-3♣-3NT=5♥	
3♣		6		6+♣ 0-9			
3♦		6		6+♣ 0-9			
3♥		6		7(6) ♥ 0-9			
3♠		6		7(6) ♥ 0-9			
3NT	*			gambling, 7+ card solid minor without side stop			
HIGH LEVEL BIDDING							
4♣		7				RKCB= 1430	
4♦		7				Next available bid asks for queen	
						5NT= specific king ask	

4♥		7				DEPO after overcall or double
4♠		7				
4NT				Both minors at least 5-5		