

DEFENSIVE AND COMPETITIVE BIDDING

OVERCALLS (Style; Responses; 1/2 Level; Reopening)

Aggressive 1-level; after that cue = Fit, Invitational or more

Jump raise=Pre; new suit: 1-level=F1R, 2-level=No F; Jump=F

Sound 2-level. After that cue= looking for second suit or NT; new suit=F1R, raise is invitational

Reopening: 2 level = sound +10HCP

4th live: cue bid=Nat.; 1NT= other two suits; Dbl=T/O

1NT OVERCALL (2nd/4th Live; Responses; Reopening)

2nd Pos= 15-18 HCP

Responses: we don't hear the opening, 2♣ = stayman

4th Pos= 11-14 HCP. No stopper guarantee after 1♣

Responses: stayman and transfers

JUMP OVERCALLS (Style; Responses; Unusual NT)

Classic: 2-level=6-10HCP, new suit forcing; 2NT asking

In 4 seat jump at 2 level = Strong, more than opening values(13-15)

1M-2NT= minors ; 1m-2NT= ♥+ o.m. (5-5+); 1x-p-p-2ST=19-20

DIRECT AND JUMP CUE BIDS (Style; Responses; Reopen)

Direct cue= Mikaela,

1M-3M= stopper asking

1m-3m = barrage natural

VS. NT (vs. Strong / Weak; Reopening; PH)

Vs. strong NT (+14): Dbl= 1 minor. Other= same vs weak NT

Vs. weak NT: D=Strong; 2♣=M: 2NT=m ; 2♦=6♣ or ♥; 2♥/♣= M+m

VS. PREEMPTS (Doubles; Cue-bids; Jumps; NT bids)

After 2WK:2NT= 16-18, 4m = 5+m-5+OM, CUEBID= minors

Lebenshol after (2WK)-DBL-(P);

Take out dbl through 4♣ inclusive -

Over 2♦ weak: 3♦=Mayors

4♥-4NT=minors ; 4♣-4NT=any two suits

VS. ARTIFICIAL STRONG OPENINGS

1♣(strong)-Dbl = Clubs ; 1NT= weak 6+ clubs ; 2♣= any two suit

2♣ (FG)-Dbl = clubs ; 2♦(FG)-Dbl=diamonds

OVER OPPONENTS' TAKEOUT DOUBLE

New suit= F1R at 1 level and no forcing at 2 level

Over M: Jump supp. is weak: Over minor is positive, more than a simple raise. 2NT and 3ST is Truscott over M. 2ST is barrage over minor.

LEADS AND SIGNALS

OPENING LEADS STYLE

	Lead	In Partner's Suit
Suit	3rd/5 th	3rd/5 th
NT	2nd/4th	3rd/5 th
Subseq	ATTITUD or 3rd/5 th	3rd/5 th

LEADS

Lead	Vs. Suit	Vs. NT
Ace	Ax, AK, AKxx	Ask for attitude
King	Kx, KQx (+)	Ask for Unblock or count
Queen	QJx(+), Qx	QJ9x(+) may be KQx
Jack	Jx, KJ10(+), J10x(+)	Jx, J10(+), KJ10(+),
10	10x, Q109x(+), 109x(+)	10x, Q109x(+), 109x(+)
9	9x	9x, 9xx
Hi-x	2 / 4 / 6 cards	5 cards ; may be (Hxx)
Lo-x	1 / 3 / 5 cards	4/6 ; may be (xxx)

SIGNALS IN ORDER OF PRIORITY

	Partner's Lead	Declarer's	Discarding
Suit	1 ATT:High=encorg	High = Even	High=even
	2 CT: High = Even		
	3		
NT	1 ATT:High=encorg	High = Even	High=even
	2 CT High = Even		
	3		

Signals (including Trumps):

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

General style= standard shape or 18+HCP any shape

Standard responses after T/O dbl. Reopen may be light

Cue bid = forcing until a suit is bid twice.

SPECIAL; ARTIFICIAL AND COMPETITIVE (RE-)DOUBLES

Against 2♦ Multi-: 2♣/♥ = Natural .DBL=take out over ♠. 2NT=16-18

3 card support dbl and rdbl or STRG BAL

T/O at 3 level after 1NT opening

1m-1♥-Dbl = denies 4♣ ; 1m-1♣-Dbl = suggests 4+♥

Convention Card



♠ ♥ R.M. ♦ ♣



Category: Natural - Green

NCBO: SPAIN EVENT: All

PLAYERS: Alonso de Noriega, Cristina

Basabe Armijo, Enrique

SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

Natural 5+ ♠/♥ ; 3 ♦/♣

Limit jump raises in minors, weak in Majors

1NT no forcing

1NT opening= 15-17 ; 5M OK

With 5 card Major and 6 card minor we open 1M

Balanced minimum opening = 12HCP

2 over 1 Responses: 11 HCP up RDBL: 10 HCP+

Preempts: Classic

SPECIAL BIDS THAT MAY REQUIRE DEFENCE

2♣ = strong any suit (if bal= 23+)

2♦/♥/♣ = Weak (6-10 HPC), 6 (5) cards

3 NT = solid minor

Negative dbl. to 4♣ inclusive

Lebenshol after 1NT-2x , after weak 2-Dbl

Mikaela cue bid

SPECIAL FORCING PASS SEQUENCES

Standard, no special agreements

IMPORTANT NOTES THAT DON'T FIT ELSEWHERE

Splinters , 3th and 4th suit forcing ,

Truscott, Walsh, Mikaela

Roudi. Also with overcall

Check back, also after overcall if possible

PSYCHICS:

rarely

OPENING	TICK IF ART	MIN No. Of C.	NEG X THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PASSED HAND BIDDING
1♣		3	4♦	11 to 20 HCP	Respond 1♦/♥ may have longer♦, if weak hand	1♣ -p -1♦ -p -1NT= may be with 4 cards in any Major or both	
				Natural	Single raise weaker than 3 level. Jumps=FG	1♣ -p-1♦/♣ -p-1NT we play Roudi	
1♦		3	4♦	11 to 20 HCP	Same		
				Natural			
1♥		5	4♦	11 to 18 HCP	Jump raise =pre; 2NT= Invitative.	1♥ - p-2nt-p -3x= singleton, slam try	
					1NT = Natural	1♥ - p-2nt-p -3nt =18-19 balanced	
					4 ♣ / 4 ♦ = Splinter strong		
1♠		5	4♥	11 to 18 HCP	see 1 ♥	Same as over 1♥.	
1 NT				15-17; 5 card M OK	Transfer, Stayman (promise 4 card M)	Smolen	
					2♦= transfer ♦ or 8-9HCP balanced		
					3M= singleton or void in M and asks for minors	After transfer, 4NT=quantitative	
					4♣= 5+♦-5+♥; 4♦= Texas for ♥; 4♥= Texas for ♠		
2♣	X	0		Strong			
				If balanced = 23+	Stayman and transfer.Same as over 2NT opening		
2♦		6(5)		6-10 HPC	2nt=asking 3♦ = barrage Any other: F1R		
2♥		6(5)		6-10 HCP	2NT=asking; 3♥= Barrage; Any other=F1R		
2♠		6(5)		6-10 HCP	2NT=asking; 3♥= Barrage; Any other=F1R		
2NT				20-22 ; 5 card M OK	Stay. and Transfers.		
3bids		6		All 3x = PRE, natural	new suit=F1R 4 Major = Nat.	3x-p-3Y-p -3NT=no fit, any other=fit	Anything ok in 3 rd . Sound in 4 th
3NT	X			Solid m., No A,K outside.	4♦= ask for singleton: 4NT= ask for length		
4 ♥		7		7 +card ♥ suit	8+ cards or greater distribution than 3♥ opening		
4 ♠		7		7 +card ♠ suit	Same as 4♥		
						HIGH LEVEL BIDDING	
						Blackwood 5 key cards = 30-41	
						Splinters and autosplinters	
						5NT: Josephine when jumping .6♣=0;6♦=1; etc..	
						Bid first and second controls equally	
						PODI	

