DEFENSIVE AND COMPETITIVE BIDDING	LEADS AND SIGNALS			W B F CONVENTION CARD			
OVERCALLS (Style: Responses: 1/2 Level; Reopening)	OPENING LEADS STYLE						
		Lead	In Partner's Suit	CATEGORY: GREEN			
MINIMUM 8 HCP AT 1 LEVEL 5 CARDS	Suit	NO AGREEMENT	HIGHEST	NCBO:			
	NT	4 th HIGHEST	HIGHEST	PLAYERS: KING &WOLF			
MINIMUM 11 HCP AT 2 LEVEL 5 CARDS	Subseq						
	Other:			<u>_</u>			
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	LEADS			SYSTEM SUMMARY			
AT AT YOR A GEOR BY DID GAVE	Lead	Vs. Suit	Vs. NT				
15-17 HCP + STOP IN BID SUIT	Ace	AKx	AKQJ	5 CARD MAJORS AS SIMPLE AS POSSIBLE			
	King	AK KQx	KQ10				
	Queen	QJ10	QJ10	— I			
HIMD OVERCALLE (O. L. D. H. LAVE)	Jack	KJ10 Jxxx	KJ10	CLAM CONVENTION DVD 20/41			
JUMP OVERCALLS (Style; Responses; Unusual NT)	10	K109	10 9 x	SLAM CONVENTION RKB 30/41			
(MA IOD 10) HCD	9			5♣ 3/0 Controls, 5♦ 4/1 Controls			
6 MAJOR 10+ HCP	Hi-X			5♥ 2/5 Controls Inc K of Trumps 5♠ 2/5 Controls Inc Q			
6 MINOR 10+ HCP	Lo-X	ODDED OF DRIODIE					
Reopen:	_	SIGNALS IN ORDER OF PRIORITY					
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)			er's Lead Discarding	SPECIAL BIDS THAT MAY REQUIRE DEFENSE			
		V= ENCRG COUN'	T Hi/Lo= E LAVINTHAL				
NO AGREEMENT	Suit 2						
	3						
NO NOTE (O. ON L. D. L. DAY)	l l						
VS. NT (vs. Strong/Weak; Reopening;PH)	NT 2						
MULTI LANDY	3						
DOUBLE 4M + 5m 2NT BOTH MINORS	Signals (includ	ing Trumps):					
2♣ BOTH MAJORS							
2♦ 6 CARD MAJOR	-						
2♥ 5♥ + 4 CARD MINOR	4	DOUE	BLES				
2♠ 5♠ + 4 CARD MINOR							
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	TAKEOUT D	OUBLES (Style; Respo	onses; Reopening)				
NATURAL	TAKE OUT DOUBLES UP TO 2♠						
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣	┛			NO SPECIAL FORCING PASS SEQUENCES			
	SPECIAL, AI	RTIFICIAL & COMPE	ETITIVE DBLS/RDLS				
NATURAL							
	⅃ ┃───						
OVER OPPONENTS' TAKEOUT DOUBLE	⅃			IMPORTANT NOTES			
	⊿ 						
IGNORE ANY DOUBLE							
				PSYCHICS:			

75	F IAL	OF							
OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE &PASSED HAND BIDDING		
1.		2		12-19 HCP					
1♦		4		12-19 HCP			8-11 HCP		
1♥		5		12-19 HCP			8-11 HCP		
1♠ INT		5		12-19 HCP 15-17 HCP NO 5 card Major	8 HCP STAYMAN TRANSFERS		8-11 HCP 8-11 HCP		
2*				20+ HCP	2D IS NO ACE		8-11 HCP 5 CARD SUIT		
2♦		6		4-10 HCP	2NT = 15 MIN HCP		8-11 HCP 5 CARD SUIT		
2♥		6		4-10 HCP	2NT = 15 MIN HCP		8-11 HCP 5 CARD SUIT		
2.		6		4-10 HCP	2NT = 15 MIN HCP		8-11 HCP 5 CARD SUIT		
2NT				20-22 HCP	STAYMAN TRANSFERS				
3 .		7		4-10 HCP					
3 ♦ 3 ♥		7		4-10 HCP 4-10 HCP					
34		7		4-10 HCP					
3NT				GAMBLING 7/8 CARDS MINORS					
4.		8		4-10 HCP					
4♦		8		4-10 HCP					
4♥		8		4-10 HCP					
4 ♠ 4NT		8		4-10 HCP					
5 .						HIGH LEVEL	BIDDING		
5♦									
5 ∀ 5 ♠									
5♠									