

SPECIAL DOUBLES After Overcall: Penalty <input type="checkbox"/> NFB 10+ pts Negative <input checked="" type="checkbox"/> thru 2S Responsive: <input checked="" type="checkbox"/> thru 3S Maximal <input checked="" type="checkbox"/> Support: Dbl <input checked="" type="checkbox"/> thru 2H Rdbl <input checked="" type="checkbox"/> Card-showing <input type="checkbox"/> Min. Offshape T/O <input type="checkbox"/>	NOTRUMP OVERCALLS Direct: 15 to 18 Systems on <input checked="" type="checkbox"/> Conv. _____ Balance: 12 to 14 Jump to 2NT: Minors <input checked="" type="checkbox"/> 2 Lowest <input type="checkbox"/> Conv. _____	NAMES Nick and Pachi <hr/> GENERAL APPROACH 2/1 GF Two Over One: Game Forcing <input type="checkbox"/> Game Forcing Except When Suit Rebid <input checked="" type="checkbox"/> VERY LIGHT: Openings <input type="checkbox"/> 3rd Hand <input checked="" type="checkbox"/> Overcalls <input type="checkbox"/> Preempts <input type="checkbox"/> FORCING OPENING: 1♦ <input type="checkbox"/> 2♣ <input checked="" type="checkbox"/> Natural 2 Bids <input type="checkbox"/> Other <input type="checkbox"/>					
SIMPLE OVERCALL 1-level 8 to 12 HCP (usually) Often 4 cards <input type="checkbox"/> Very light style <input type="checkbox"/> Responses New Suit: Forcing <input checked="" type="checkbox"/> NConst <input type="checkbox"/> NF <input type="checkbox"/> Jump Raise: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/>	DEFENSE VS NOTRUMP vs: Direct seat Non-dir seat 2♣ c and higher natural 2♦ d and higher natural 2♥ h and higher natural 2♠ natural natural Dbl one long suit penalty Other: DONT	NOTRUMP OPENING BIDS <table style="width:100%;"> <tr> <td style="width:50%;"> 1NT 15 to 17 to 5-Card Major Common <input type="checkbox"/> System On OverPEN DBL 2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> 2♦ Transfer to ♥ <input checked="" type="checkbox"/> Forcing Stayman <input type="checkbox"/> 2♥ Transfer to ♠ <input checked="" type="checkbox"/> minor stayman 2♠ weak minor </td> <td style="width:50%;"> 3♣ 6+ slam invite 3♦ 6+ slam invite 3♥ 6+ slam invite 3♠ 6+ slam invite 4C 5/5 maj no slam 4♦, 4♥ Transfer <input checked="" type="checkbox"/> Smolen <input checked="" type="checkbox"/> Lebensohl <input checked="" type="checkbox"/> (Fast denies) Negative Double <input type="checkbox"/> 2C=gabrage stayman </td> </tr> </table>		1NT 15 to 17 to 5-Card Major Common <input type="checkbox"/> System On OverPEN DBL 2♣ Stayman <input checked="" type="checkbox"/> Puppet <input type="checkbox"/> 2♦ Transfer to ♥ <input checked="" type="checkbox"/> Forcing Stayman <input type="checkbox"/> 2♥ Transfer to ♠ <input checked="" type="checkbox"/> minor stayman 2♠ weak minor	3♣ 6+ slam invite 3♦ 6+ slam invite 3♥ 6+ slam invite 3♠ 6+ slam invite 4C 5/5 maj no slam 4♦, 4♥ Transfer <input checked="" type="checkbox"/> Smolen <input checked="" type="checkbox"/> Lebensohl <input checked="" type="checkbox"/> (Fast denies) Negative Double <input type="checkbox"/> 2C=gabrage stayman		
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JUMP OVERCALL Strong <input type="checkbox"/> Intermediate <input type="checkbox"/> Weak <input checked="" type="checkbox"/>	OVER OPP'S T/O DOUBLE New Suit Forcing: 1-level <input type="checkbox"/> 2-level <input type="checkbox"/> Redouble implies no fit <input checked="" type="checkbox"/> 2NT Over Limit + Limit Weak Majors <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Minors <input type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> Other: BROMAD 2C/2D	MAJOR OPENING Expected Min. Length 4 5 1st/2nd <input type="checkbox"/> <input checked="" type="checkbox"/> 3rd/4th <input type="checkbox"/> <input checked="" type="checkbox"/> RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Conv. Raise: 2NT <input checked="" type="checkbox"/> 3NT <input type="checkbox"/> Splitter <input checked="" type="checkbox"/> Other: Jacoby 2NT, Rev Bergen 1NT: Forcing <input checked="" type="checkbox"/> Semi-forcing <input type="checkbox"/> 2NT: Forcing <input type="checkbox"/> Inv. <input type="checkbox"/> to 3NT: 13 to 15 Drury <input checked="" type="checkbox"/> : Reverse <input checked="" type="checkbox"/> 2-Way <input checked="" type="checkbox"/> Fit <input checked="" type="checkbox"/> Other: Kok, BRMD, Gazz, AmbSplit					
OPENING PREEMPTS Sound Light Very Light 3/4-bids <input type="checkbox"/> <input type="checkbox"/> <input checked="" type="checkbox"/> Conv./Resp. _____	DIRECT CUEBID Over: Minor Major Natural <input type="checkbox"/> <input type="checkbox"/> Strong T/O <input type="checkbox"/> <input type="checkbox"/> Michaels <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Leaping Michaels	MINOR OPENING Expected Min. Length 4 3 NF 0-2 Conv. 1♣ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> 1♦ <input type="checkbox"/> <input checked="" type="checkbox"/> <input type="checkbox"/> <input type="checkbox"/> RESPONSES Double Raise: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> After Overcall: Force <input type="checkbox"/> Inv. <input type="checkbox"/> Weak <input checked="" type="checkbox"/> Forcing Raise: J/S in other minor <input checked="" type="checkbox"/> Single raise <input checked="" type="checkbox"/> Other: Inv minors GF Frequently bypass 4+♦ <input type="checkbox"/> 1NT/1♣ 6 to 10 2NT: Forcing <input type="checkbox"/> Inv. <input checked="" type="checkbox"/> 11 to 12 3NT: 13 to 15 Other: Bourke 2H					
SLAM CONVENTIONS Gerber <input checked="" type="checkbox"/> 4NT: Blackwood <input type="checkbox"/> RKC <input checked="" type="checkbox"/> 1430 <input checked="" type="checkbox"/> Minorwood (natural) 1430, Voidwood 1(4)30 5NT Kings: suit shows that king vs. Interference: DOPI <input checked="" type="checkbox"/> DEPO <input type="checkbox"/> Level: ROPI <input checked="" type="checkbox"/>							
LEADS (click card led, if not in bold) versus Suits versus Notrump <table style="width:100%; font-family: monospace;"> <tr> <td style="width:25%;"> x x x x x x A K x K Q x Q J x J 10 x K Q 10 9 </td> <td style="width:25%;"> x x x x x x x x x 10 9 x K J 10 x K 10 9 x Q 10 9 x J 10 9 x </td> <td style="width:25%;"> x x x x x A K J x A J 10 9 K Q J x Q J 10 x J 10 9 x </td> <td style="width:25%;"> x x x x x x x x x A Q J x A 10 9 8 K Q 10 9 Q 10 9 8 10 9 8 x </td> </tr> </table> Length Leads: 4th Best vs Suits <input checked="" type="checkbox"/> vs NT <input checked="" type="checkbox"/> 3rd/5th Best vs Suits <input type="checkbox"/> vs NT <input type="checkbox"/> Count H/L = even Attitude vs NT <input type="checkbox"/> Primary signal to partner's leads Attitude <input type="checkbox"/> Count <input checked="" type="checkbox"/> Suit Preference <input type="checkbox"/>	x x x x x x A K x K Q x Q J x J 10 x K Q 10 9	x x x x x x x x x 10 9 x K J 10 x K 10 9 x Q 10 9 x J 10 9 x	x x x x x A K J x A J 10 9 K Q J x Q J 10 x J 10 9 x	x x x x x x x x x A Q J x A 10 9 8 K Q 10 9 Q 10 9 8 10 9 8 x	DEFENSIVE CARDING vs Suits vs NT Standard: <input checked="" type="checkbox"/> <input type="checkbox"/> Except <input type="checkbox"/> Upside-Down Count <input type="checkbox"/> <input type="checkbox"/> Upside-Down Attitude <input type="checkbox"/> <input type="checkbox"/> FIRST DISCARD Lavinthal <input checked="" type="checkbox"/> <input checked="" type="checkbox"/> Odd/Even <input type="checkbox"/> <input type="checkbox"/> OTHER CARDING Smith Echo <input type="checkbox"/> <input type="checkbox"/> Trump Suit Pref. <input type="checkbox"/> <input type="checkbox"/> Foster Echo <input type="checkbox"/> <input type="checkbox"/>		
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SPECIAL CARDING <input type="checkbox"/> PLEASE ASK							