



W B F CONVENTION CARD	
CATEGORY: GREEN	
	
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SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
2 OVER 1	
2♣ - FG » 24+ if bal; or long and solid suit (4 losers)	
2♦ - Multi; Weak or strong major or 21-23 bal	
2♥/♠ - Two suiter, ♥+other/♠+minor	
1NT » 15-17; 2NT » 18-20	
3NT » Gambling	
SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
Inverted minors	
Strong and limited Splinters	
Two way Checkback	
Modified Bergen supports	
Modified Michael cue-bid	
Kickback Blackwood. Exclusion Blackwood, 6 cards Blackwood when declared double fit	
Walsh over 1♣	
SPECIAL FORCING PASS SEQUENCES	
After suit overcall by opps	
Pass in competition when opps interfere on FG actions	
IMPORTANT NOTES	
PSYCHICS: Very rare	

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1 ♣		3	4 ♥	Natural, 3+ cards	Inverted minors. Walsh	2way checkback over 1NT (note 1). Checkback over 2NT (note 2)	
1 ♦		3	4 ♥		Inverted minors.(note 3)	2way checkback over 1NT. Checkback over 2NT; relay after 2 level M fit (note 4)	
1 ♥		5	4 ♦	Natural, 5+ cards	1NT=F1; limited and strong Splinters (note 5). Short and long trials (note 6) Modified Bergen Support; 2NT=15 ⁺ , 2 ⁺ cards ♥	Gazzilli (note 7).	Drury
1 ♠		5	4 ♦	Natural, 5+ cards	1NT= F1; 2NT=15 ⁺ , 2 ⁺ cards ♠ (note8)		
INT				15-17, may have 5M	(note 9). Stayman, transfers 2♠= Stayman for minors; 4♣=5-5 major, w/o slam interest; 4♦♥=transfers w/o slam interest; 4♠=Blackwood		
2 ♣	X			FG, 24 ⁺ if bal or any distributional hand 4 ⁻ losers	CI - 2♦=0/1CI; 2♥=2CI; other suits=3 ⁺ CI, natural suit; 2NT=3 ⁺ CI, bal	After 2NT » system on	
2 ♦	X			Multi, weak or strong M, or 21- 23 bal	2♥=P/C; 2♠=S/O if ♠ or INV if ♥; 3m=FG; 3♥=P/C; 3♠=FG; 4M=tp play; 4♣=bid in transfer; 4♦=bid your suit; 2NT=relay	(note 10)	
2 ♥	X			♥+other, at least 5-5, limited to 11 points	2♠=P/C; 2NT=Relay; 3♦=FG with ♥ fit; ; new suit jump=Control Asking Bid		
2 ♠	X			♠+minor, at least 5-5, limited to 11 points			
2NT				18-20, may have 5M	Stayman; transfers; 3♠=minor asking; 4m=blackwood		
3 ♣		(6)7		pre	New suit=F1;	After CAB» 1 st step=no control; 2 nd step=2 nd control; 3 rd step=1 st control	
3 ♦							
3 ♥							
3 ♠							
3NT				7solid minor	4♣=P/C; 4♦=ask for shortness		
4 ♣		8(7)		pre			
4 ♦							
4 ♥							
4 ♠							
4NT	X			Minor two suit			
						HIGH LEVEL BIDDING	
						Kickback blackwood; Exclusion Blackwood; trump asking in 5 level; 5NT=trump asking for grand slam; anti-controls when p denies a previous control=control on suit deny by p, no control on suit named.	

NOTE 1 – TWO WAY CHECKBACK

1m **1M**
1NT **2♣** = asks for 2♦. May be sign off in diamonds or any invitational hand

1m **1M**
1NT **2♦** = FG, asks attitude for majors. Other minor » 3-4 in majors

1m **1M**
1NT **2NT**= asks for 3♣. Sign off in clubs or FG with shortness

NOTE 2 – CHECKBACK OVER 2NT

1m **1M**
2NT **3♣** » **3♦**= 3-4 in majors

NOTE 3 – INVERTED MINORS

1m **2m** = not GF, invitational or more
1m **o/m jump** = 8-10
1m **3m** = pre, limited to 7HCP

NOTE 4 – RELAY AFTER 2 LEVEL MAJOR FIT

1m **1♥**
2♥ **2♠** = asks for distribution and strength
2NT= minimum bal; **3NT**=maximum bal; 3x=maximum control; 3♥=minimum; 4x=singl

1m **1♠**
2♠ **2NT** = asks for distribution and strength
3♠= minimum bal or maximum ♣ control; **3NT**=maximum bal; 3x=maximum control; 3♠=minimum; 4x=singl

NOTE 5 – LIMITED AND STRONG SPLINTERS

1♥ **3♠**=strong any shortness - 3NT= asks
1♥ **3NT/4♣/4♦** = **♠/♣4♦** shortness, limited

1♠ **3NT**= strong any shortness - **4♣**= asks (gradino)
1♠ **3♥/4m**=limited shortness

NOTE 6 – SHORT AND LONG TRIALS

1♥ **2♥**
2♠= any shortness – 2NT asks » gradino

1♠ **2♠**
2NT= any shortness - **3♣** asks » gradino

Other new suit over support = long trial

NOTE 7 – GAZZILLI

Any strong hand (17⁺) by opener, except 15-17 bal with 5M; after 1NT forcing, bids 2♣. Maybe a natural bid, any balanced hand or any strong hand.
After 2♣, 2♦ by responder=8⁺HCP,

NOTE 8 – 1M -2NT

15⁺HCP balanced. May have 2 to 4 cards in opener suit.
Opener may bid shortness with 6⁺ cards.

NOTE 9 – STAYMAN AND TRANSFERS AFTER 1NT STAYMAN

After 2♦ » 3♣ asks for minors and 3M = Smolen
After 2♦ » 3♦ shows a major shortness
After 2M » 3♣ asks for minors and 3♦ shows major fit and asks for controls

TRANSFER FOR MAJORS

1NT **2♦**
2♥ **2♠**= 5-5 major, slam try

1NT **2♥**
2♠ **3♥**= 5-5 major, invitational

1NT **4♣**= 5-5 major no slam interest
1NT **4♦/♥**=transfer to ♥/♠, no slam interest
1NT **4♠**=Blackwood

TRANSFER FOR MINORS

1NT **2♠**=asks for 4 card minor

1NT **2NT**=asks for 3♣, maybe sign off in ♣ or FG with one minor suit any shortness

1NT **3♣**=sign off in ♦ or slam try in ♦

1NT **3♦**=slam try in hearts
3♥=slam try in spades
3♠=slam try in clubs

NOTE 10 – AFTER MULTI 2♦

2♦-2♥ = P/C; 2♦-3♥ = pre, P/C; 2♦-2♠=P if ♠ or INV if ♥; 2♦-3♣/♦/♠=Nat, F1; 2NT=Relay; 2♦-4♣=Bid your suit in transfer; 2♦-4♦=Bid your suit; 2♦- any-2/3NT=21-23bal, system on; 2♦-weak answer – 3♥/♠ after 2♥ or 3♠4♥ after 2♠=strong hand (ACOL style)

SPECIAL AUCTIONS ON COMPETITION

After partner overcall in suit, jump level in 3♣, when possible or in a suit under overcall is support with strength below direct cuebid.(Mixed raise)
Over strong NT » double=5⁺m4M
Over weak NT » transfers overcalls

GOOD-BAD in competitive auctions by opener » 2NT=zone 2+ opening bid, Direct suit just for competition.

Rubensohl after overcall over 1NT

2NT **ScramblingLebensohl** in competition.