	DEFENSIVE AND COMPETITIVE BIDDING
OVERO	CALLS (Style: Responses: 1 / 2 Level; Reopening)
	ryle, if M maybe 4 ⁺ cards at 1 level
Natural re	
	with fit or any FG =fit, 4+cards support, Splinter
New suit=	
riew suit-	- 111
	ERCALL (2 nd /4 th Live; Responses; Reopening)
15-18, sys	
12-16 on	reopening. System on
	VERCALLS (Style; Responses; Unusual NT)
	other M+ \blacklozenge ; 1 \blacklozenge -3 \clubsuit = \clubsuit + \spadesuit not strong; 1 \blacklozenge -3 \blacklozenge = \clubsuit + \spadesuit \clubsuit -3 \clubsuit = Natural; 1 \clubsuit -2 \clubsuit = \blacklozenge + \spadesuit
Other jum	
	constructive hands
reopen.	2011structive Hailas
	& JUMP CUE BIDS (Style; Response; Reopen)
	in response after overcall=fit, Splinter
	e over opp opening bid = two suit hand
Modified	Michael cuebid
VS. NT (vs. Strong/Weak; Reopening;PH)
Multiland	ly » 2♣=Majors; 2♦=one undefined major; 2♥/♠=
	or; 2NT=minors or Major+minor strong; Dbl=5 ⁺ m+4M
Landy on	reopening » 2♣=Majors; others=natural; Dbl=5 ⁺ m+4M
	ak NT: Dbl=14 ⁺ bal or any strong and; 2♣=majors
Others=tr	
Reopenin	ng vs weak NT: Dbl and 2♣ remains the same;
Others=na	_
VS.PREF	EMTS (Doubles; Cue-bids; Jumps; NT Bids)
Natural st	
	*
	IFICIAL STRONG OPENINGS- i.e. 14 or 24
	» Dbl=♣; 1 level suit=natural; 1NT=Majors or minors;
	or ♦/♥; 2♦=♣=♣/♥ or ♦/♠
	» the same one level up
	PPONENTS TAKEOUT DOUBLE
	-suit under opening= constructive support, 8+HCP
	-2NT= fit, 11+, 4 cards support
New suit=	<u>-F1</u>

LEADS AND SIGNALS OPENING LEADS STYLE							
Suit	1,3,5	1,3,5					
NT	1,2,4	1,3,5. If agreed suit » attitude					
Subseq	Normally attitude						

Lead	Vs. Suit	Vs. NT Asks for attitude		
Ace	Asks for attitude			
King	Asks for attitude	Asks for count or unblock		
Queen	Asks for attitude	Asks for attitude		
Jack				
10	1st or 3rd card	Promising		
9	1 st or 3 rd card	1 st or 2 nd card		
Hi-X				
Lo-X				

SIGNALS IN ORDER OF PRIORITY Partner's Lead Declarer's Lead Discarding SUIT* UDCA Reverse count O/E NT** UDCA Reverse count O/E * Lavinthal when a singleton in dummy ** Appel Smith

DOUBLES

TAKEOUT DOUBLES (Style; Responses; Reopening)

Natural TO with standard distribution for normal hands or any for 18+HCP Standard responses (1M-DBL-1NT = Lebensohl style, asks for 2♣)
Reopening TO = 8+HCP

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

Negative and competitive doubles until 4♥

Support doubles and redoubles

Signals (including Trumps):

1NT (if strong) - DBL = 5+ in a minor and 4 in a major

W B F CONVENTION CARD

CATEGORY: GREEN



Luis Oliveira 5911750

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SYSTEM SUMMARY

GENERAL APPROACH AND STYLE

2 OVER 1

24 - FG » 24⁺ if bal; or long and solid suit (4 losers)

2 ♦ - Multi; Weak or strong major or 21-23 bal

2♥/♠ - Two suiter, ♥+other/♠+minor

1NT » 15-17; 2NT » 18-20

3NT » Gambling

SPECIAL BIDS THAT MAY REQUIRE DEFENSE

Inverted minors

Strong and limited Splinters

Two way Checkback

Modified Bergen supports

Modified Michael cue-bid

Kickback Blackwood. Exclusion Blackwood, 6 cards Blackwood when declared double fit

Walsh over 1♣

SPECIAL FORCING PASS SEQUENCES

After suit overcall by opps

Pass in competition when opps interfere on FG actions

IMPORTANT NOTES

PSYCHICS: Very rare

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU	DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED
OPI	T	WII CA	NE	DESCRIPTION	RESI ONSES	SUBSEQUENT ACTION	HAND BIDDING
1 *		3	4♥	Natural, 3+ cards	Inverted minors. Walsh	2way checkback over 1NT (note 1). Checkback over 2NT (note 2)	
1 ♦		3	4♥		Inverted minors.(note 3)	2way checkback over 1NT. Checkback over 2NT; relay after 2 level M fit (note 4)	
1♥		5	4♦	Natural, 5+ cards	1NT=F1; limited and strong Splinters (note 5). Short and long trials (note 6) Modified Bergen Support; 2NT=15 ⁺ , 2 ⁺ cards ♥		
1 🖍		5	4♦	Natural, 5+ cards	1NT= F1; 2NT=15 ⁺ , 2 ⁺ cards ♠ (note8)	Gazzilli (note 7).	Drury
INT				15-17, may have 5M	(note 9). Stayman, transfers 2 ♠= Stayman for minors; 4 ♣=5-5 major, w/o slam interest; 4 ♠ ♥=transfers w/o slam interest; 4 ♠=Blackwood		
2.	X			FG, 24 ⁺ if bal or any distributional hand 4 ⁻ losers	CI - 2 ◆ =0/1CI; 2 ♥ =2CI; other suits=3 ⁺ CI, natural suit; 2NT=3 ⁺ CI, bal	After 2NT » system on	
2♦	X			Multi, weak or strong M, or 21-23 bal	2♥=P/C; 2♠=S/O if ♠ or INV if ♥; 3m=FG; 3♥=P/C; 3♠=FG; 4M=tp play; 4♣=bid in transfer; 4♦=bid your suit; 2NT=relay	(note 10)	
2♥	X			◆+other, at least 5-5, limited to 11 points	2♠=P/C; 2NT=Relay; 3♠=FG with ♥ fit; ; new suit jump=Control Asking Bid		
24	X			♣+minor, at least 5-5, limited to 11 points			
2NT				18-20, may have 5M	Stayman; transfers; 3♠=minor asking; 4m=blackwood		
3 ♣ 3 ♦		(6)7		pre	New suit=F1;	After CAB» 1 st step=no control; 2 nd step=2 nd control; 3 rd step=1 st control	
3 ∨ 3 ∧		(6)7		pre		-	
3NT				7solid minor	4♣=P/C; 4♦=ask for shortness		
4.		8(7)		pre			
4♦							
4♥							
4 A	***			N			
4NT	X			Minor two suit		HIGH LEVEL DI	DDINC
						HIGH LEVEL BIDDING Kickback blackwood; Exclusion Blackwood; trump asking in 5 level; 5NT=trump asking for grand slam; anti-controls when p denies a previous control=control on suit deny by p, no control on suit named.	

NOTE 1 – TWO WAY CHECKBACK

1m 1M

1NT 2 = asks for $2 \neq$. May be sign off in diamonds or any invitational hand

1m 1M

1NT $2 \bullet = FG$, asks attitude for majors. Other minor \Rightarrow 3-4 in majors

1m 1M

1NT 2NT= asks for 3♣. Sign off in clubs or FG with shortness

NOTE 2 - CHECKBACK OVER 2NT

1m 1M

NOTE 3 – INVERTED MINORS

1m 2m = not GF, invitational or more

1m o/m jump = 8-10

1m 3m = pre, limited to 7HCP

NOTE 4 - RELAY AFTER 2 LEVEL MAJOR FIT

1m 1♥

2♦ = asks for distribution and strength

2NT= minimum bal; 3NT=maximum bal; 3x=maximum control; 3♥=minimum; 4x=singl

1m 1♠

 $2 \land$ 2NT = asks for distribution and strength

3♣= minimum bal or maximum ♣ control; **3NT**=maximum bal; 3x=maximum control; **3**♠=minimum; 4x=singl

NOTE 5 – LIMITED AND STRONG SPLINTERS

1♥ 3♠=strong any shortness - 3NT= asks

1♥ 3NT/4 ... /4 ... = ... /... 4 ... shortness, limited

3NT= strong any shortness - **4**♣= asks (gradino)

1♠ **3♥/4m**=limited shortness

NOTE 6 - SHORT AND LONG TRIALS

1♥ **2**♥

2♠= any shortness – 2NT asks » gradino

1 4 2 4

2NT= any shortness - **3**♣ asks » gradino

Other new suit over support = long trial

NOTE 7 - GAZZILLI

Any strong hand (17⁺) by opener, except 15-17 bal with 5M; after 1NT forcing, bids 2. Maybe a natural bid, any balanced hand or any strong hand.

After $2 \clubsuit$, $2 \spadesuit$ by responder= 8^+HCP ,

NOTE 8 – 1M -2NT

15⁺HCP balanced. May have 2 to 4 cards in opener suit.

Opener may bid shortness with 6^+ cards.

NOTE 9 – STAYMAN AND TRANSFERS AFTER 1NT

STAYMAN

After $2 \spadesuit 3 \clubsuit$ asks for minors and 3M = Smolen

After 2♦ » 3♦ shows a major shortness

After 2M » 3♣ asks for minors and 3♦ shows major fit and asks for controls

TRANSFER FOR MAJORS

1NT 2♦

2♥ 2♠= 5-5 major, slam try

1NT 2♥

3 **♥**= 5-5 major, invitational

1NT 4♣= 5-5 major no slam interest

1NT $4 \phi / \phi = \text{transfer to } \phi / \phi$, no slam interest

1NT 4♠=Blackwood

TRANSFER FOR MINORS

1NT 2♠=asks for 4 card minor

1NT 2NT=asks for 34, maybe sign off in 4 or FG with one minor suit any shortness

1NT 3♣=sign off in ♦ or slam try in ♦

1NT $3 \leftarrow = \text{slam try in hearts}$

3♥=slam try in spades

3♠=slam try in clubs

NOTE 10 - AFTER MULTI 2◆

2 - 2 = P/C; 2 - 3 = pre, P/C; 2 - 2 = P if α or INV if α ; 2 - 3 = Nd, α and F1; 2NT=Relay; 2 - 4 = Bid your suit in transfer; 2 - 4 = Bid your suit; 2 - any=2/3NT=21-23bal, system on; 2 - any=2/3NT=21-23bal,

SPECIAL AUCTIONS ON COMPETITION

After partner overcall in suit, jump level in 34, when possible or in a suit under overcall is support with strength below direct cuebid. (Mixed raise)

Over strong NT » double=5+m4M

Over weak NT » transfers overcalls

GOOD-BAD in competitive auctions by opener » 2NT=zone 2+ opening bid, Direct suit just for competition.

Rubensohl after overcall over 1NT

2NT ScramblingLebensohl in competition.