

DEFENSIVE AND COMPETITIVE BIDDING
OVERCALLS (Style; Responses: 1 / 2 Level; Reopening)
General Style = Normal
Responses: Jump Raise = Preemptive
Cue-Bid = Forcing raise
Negative free bid
X y después palo Nuevo: forcing game
Take-out double:
General Style = Can be light / shaped
Responses: Natural. Cue bid = Forcing
1NT OVERCALL (2nd/4th Live; Responses; Reopening)
2nd Position = 15 – 18. Frente apertura de 1m, normal.
Frente a apertura de 1M, transfer al M del abridor, Stayman
4th Position = 8 – 14. Balanced. 2T asking
JUMP OVERCALLS (Style; Responses; Unusual NT)
1-Suit : Natural;
Responses - New suit = forcing
2-suit:- 1T – 2D = 5H/4P
Reopen: Cue = any good two suiter. 2NT = 17-19
Reopen:
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)
VS. NT
Capelletti modificado (2T. 1m 5º y 1 M 4º; 2S: MM, 2ST: mm; “H/2P. M5º, m)
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)
X take out

LEADS AND SIGNALS			
OPENING LEADS STYLE			
	Lead	In Partner's Suit	
Suit	1-3-5	1-3-5	
NT	2-4	3	
Subseq			
Other:			
LEADS			
Lead	Vs. Suit	Vs. NT	
Ace	AKx;Axxx(+)	AK;AKx(+)	
King	KQ;AK; KQ109x	KQ; AKJ10(x);	
Queen	QJx(x	AQJx(+);KQx(+)	
Jack	J10; J10x(+);	10;J10x(+	
10	109; 109x(+);	Prometedor	
9	9x; 98x	109xx	
Hi-X			
Lo-X			
SIGNALS IN ORDER OF PRIORITY			
	Partner's Lead	Declarer's Lead	Discarding
1	Interés frente A Número de cartas frente a K		Apeles italianos
Suit 2			
3			
1			
NT 2			
3			
Signals (including Trumps):			
DOUBLES			
TAKEOUT DOUBLES (Style; Responses; Reopening)			

W B F CONVENTION CARD
CATEGORY: i.e. Green / Blue / Red / HUM / Brown Sticker: NCBO: PLAYERS: EVENT (Open/Women/Senior/Transnational)
SYSTEM SUMMARY
GENERAL APPROACH AND STYLE
Mayor 5°
Mejor menor (con 3D/3T) abrimos de 1T
1NT forcing a la apertura de 1M
Limit jump raises over majors
1NT Opening: 15 - 17
2 over 1 response: Forging game
SPECIAL BIDS THAT MAY REQUIRE DEFENSE
2T Opening = strong, near Game Force - any suit,(s) any shape
2 D Opening = Multi
2H Opening = Bicolor mayors débil 5/5)
2P Opening = Bicolor P y un menor, generalmentel 5/5
3NT Opening = Gambling
2NT Overcall = two lower unbid suits
Michaels Cue-bids (1T-2T / 1D-2D)
Lebensohl after 2-level overcall of 1NT
Negative Doubles to 3[

VS. ARTIFICIAL STRONG OPENINGS- i.e. 1♣ or 2♣
X: T y un mayor
D: mayores o monocolor D
2H / 2P: H7P y D
Mismo estilo para la apertura de 2D fuerte
OVER OPPONENTS' TAKEOUT DOUBLE

SPECIAL, ARTIFICIAL & COMPETITIVE DBLS/RDLS

SPECIAL FORCING PASS SEQUENCES
IMPORTANT NOTES
Double Jump in new suit = Splinter if minor over major
Jump Cue Bid by Opener = Splinter raise
PSYCHICS: No

OPENING	TICK IF ARTIFICIAL	MIN. NO. OF CARDS	NEG.DBL THRU				
				DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	COMPETITIVE & PASSED HAND BIDDING
1♣		3+	Apoyo /F	Normal	Menores invertidos F1		
1♦		3+	Apoyo /F		Menores invertidos F1		
1♥		5	T/O	1NT forcing; mini-splinter, minijacoby, Forrester			
1♠		5	T/O	1NT forcing; mini-splinter, minijacoby, Forrester			
INT		15-17	Points				
2♣		FG; FI		Fuerte indeterminado / GF			
2♦		Multi		Débil a un M/ Balanced strong			
2♥		6-11		Bicolor débil P y H			
2♠		6-11		Bicolor debil P y m			
2NT		20-21		Balanced; puede mayor 5º			
3♣		Barrage					
3♦		Barrage					
3♥		Barrage					
3♠		Barrage					

3NT		Gambli ng					
4♣		Namyat s					
4♦		Namyat s					
4♥		Barrage					
4♠		Barrage					
4NT		Bicolor mm					
5♣		Barrage				HIGH LEVEL BIDDING	
5♦		Barrage				Five - Ace Blackwood: RKCB (Note 6)	
5♥		Barrage					
5♠		Barrage					